

Compressed Sensing: What is It?

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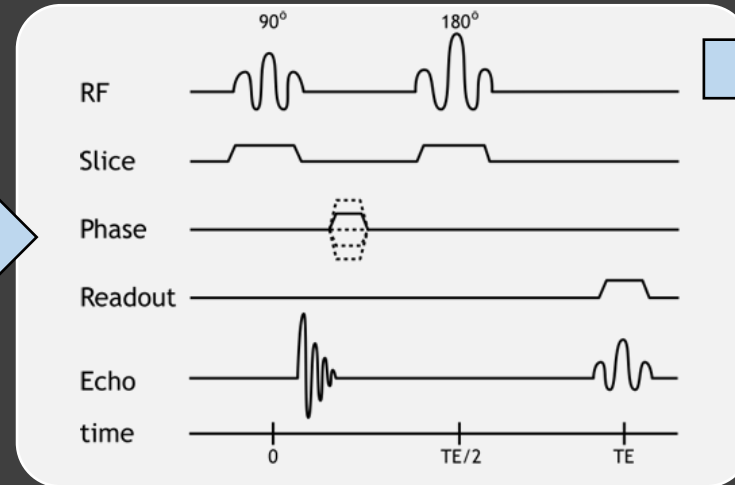


MRI Background

Patient in MRI scanner



Pulse sequence controls MRI signal



Measurements are collected

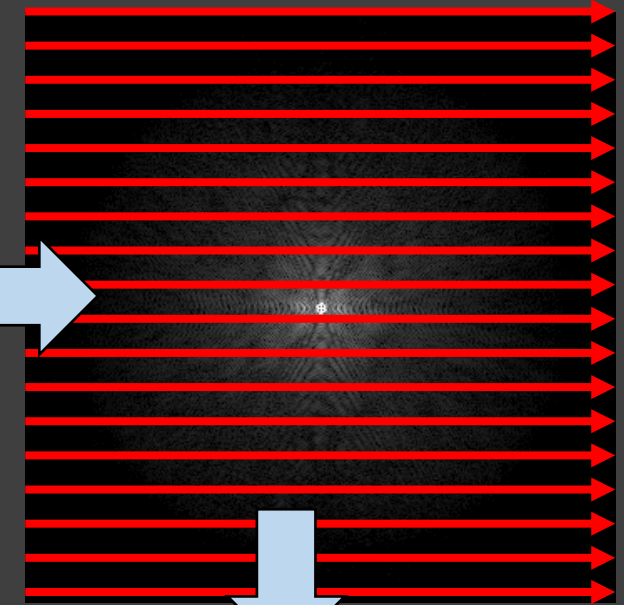
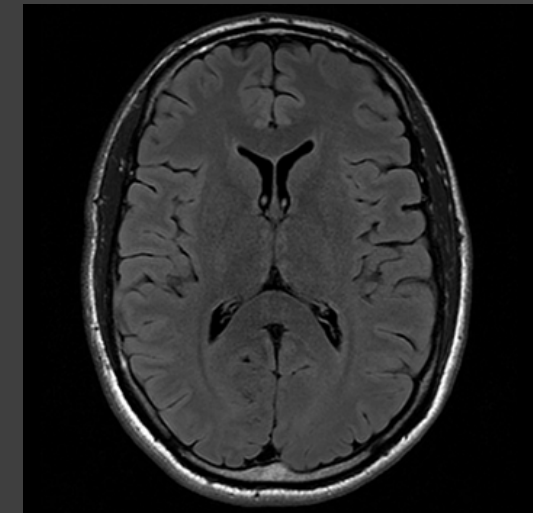
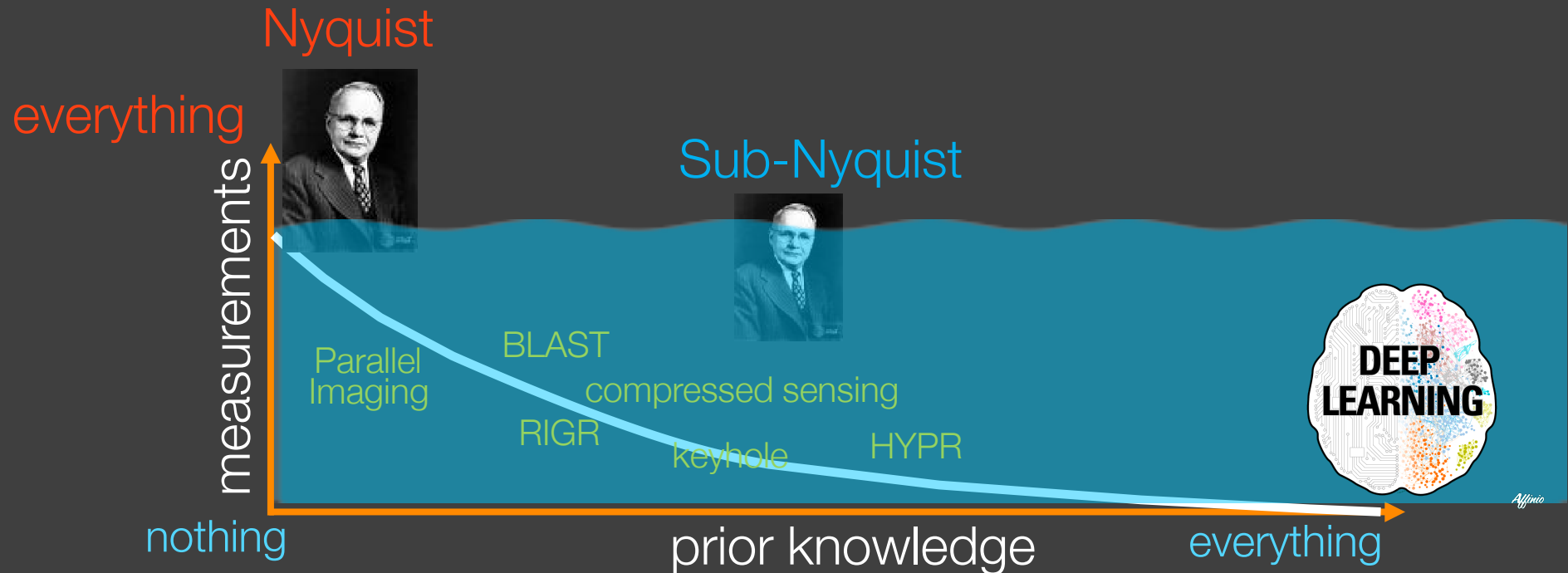


Image is reconstructed



Data Redundancy

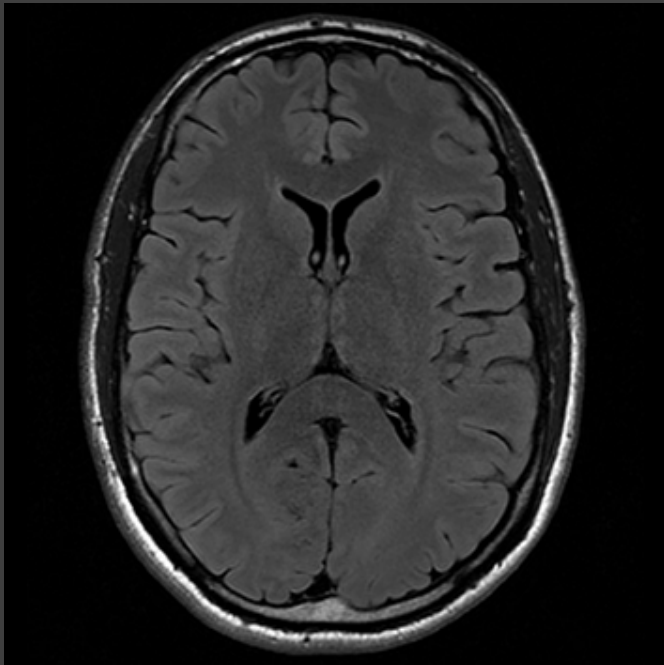
Redundancy reduces sampling requirements
(The more you know, the less you need)



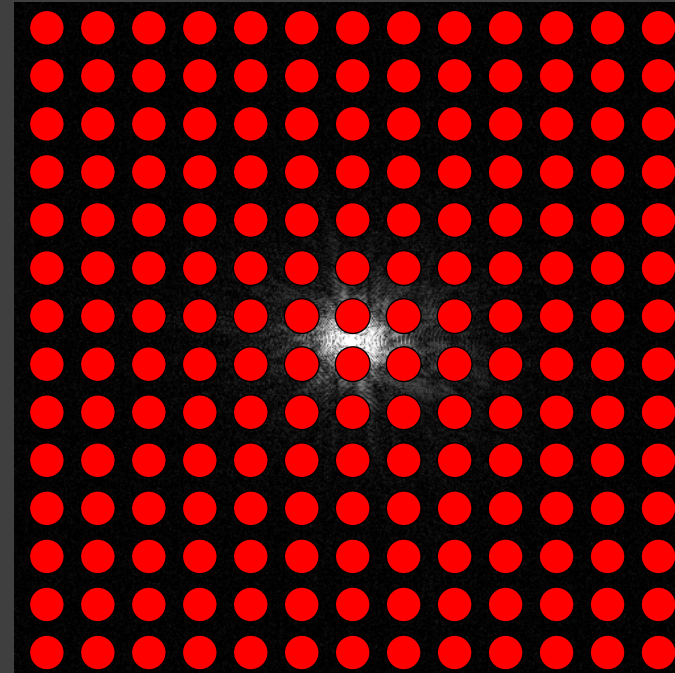
Collecting (less) data

- Scan time is proportional to number of measurements
 - Collect less data → scan faster!
 - Under-sampling causes artifacts

image space



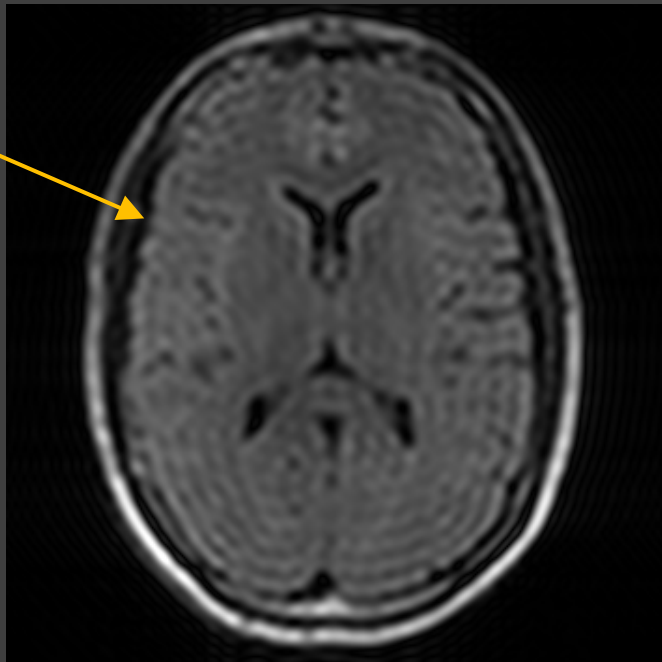
k-space



Collecting (less) data

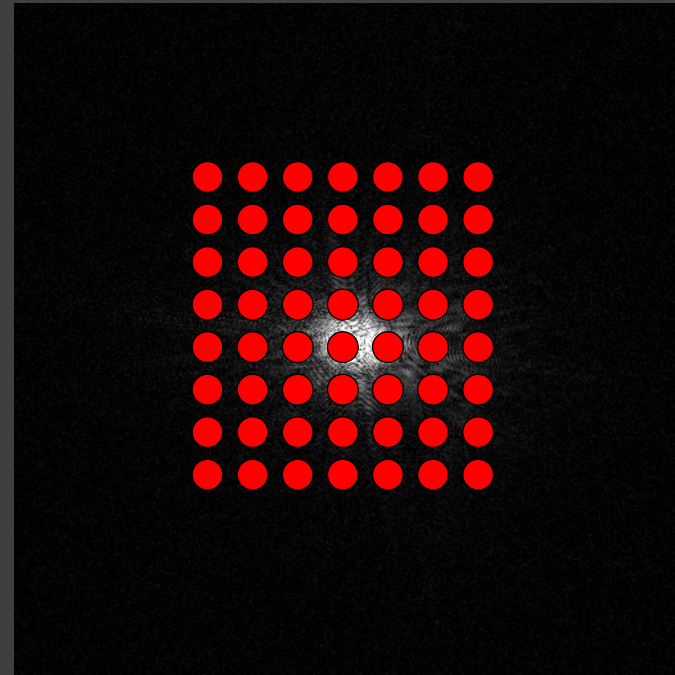
- Scan time is proportional to number of measurements
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image space



Low resolution
(ringing)

k-space

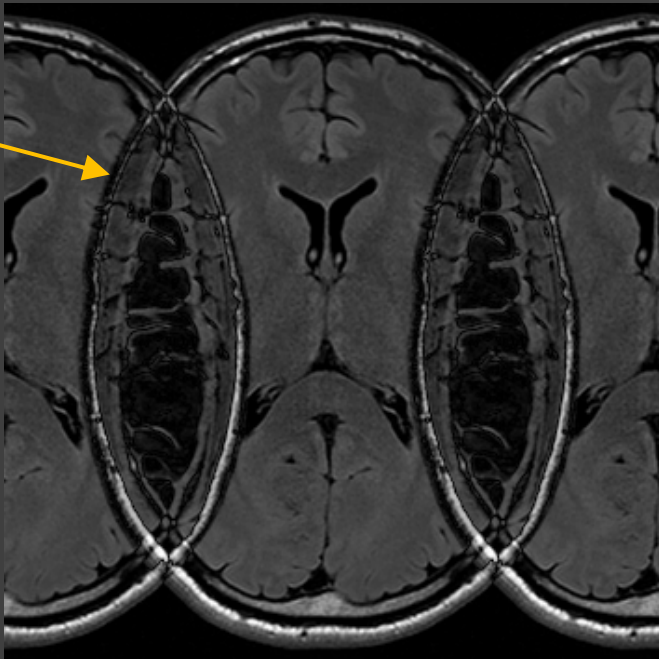
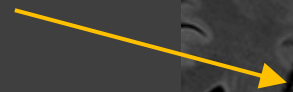


Collecting (less) data

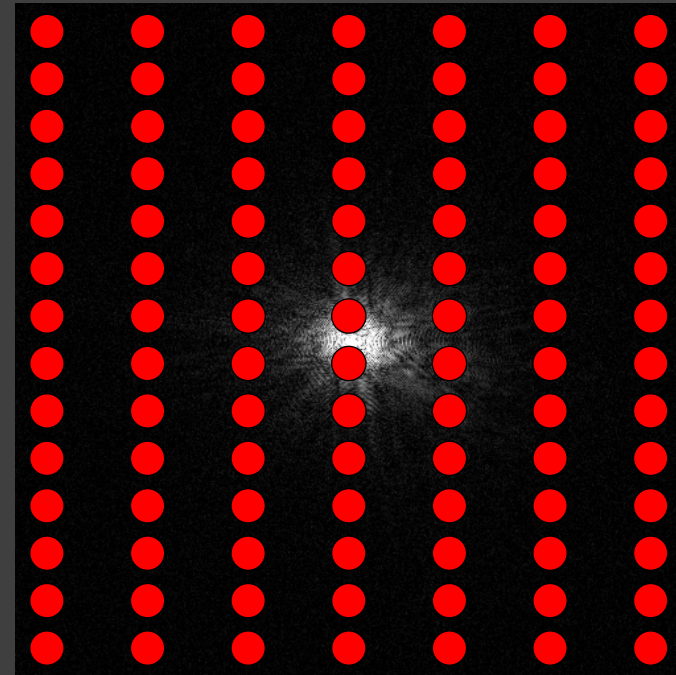
- Scan time is proportional to number of measurements
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image space

Coherent aliasing



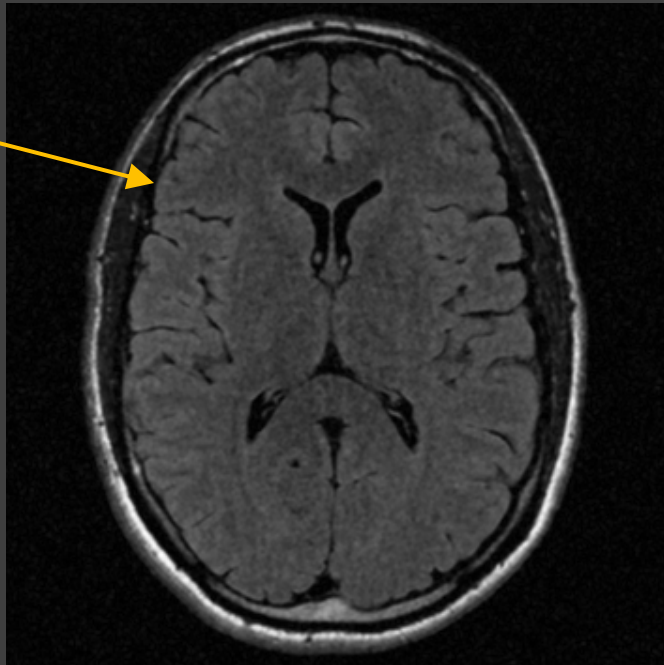
k-space



Collecting (less) data

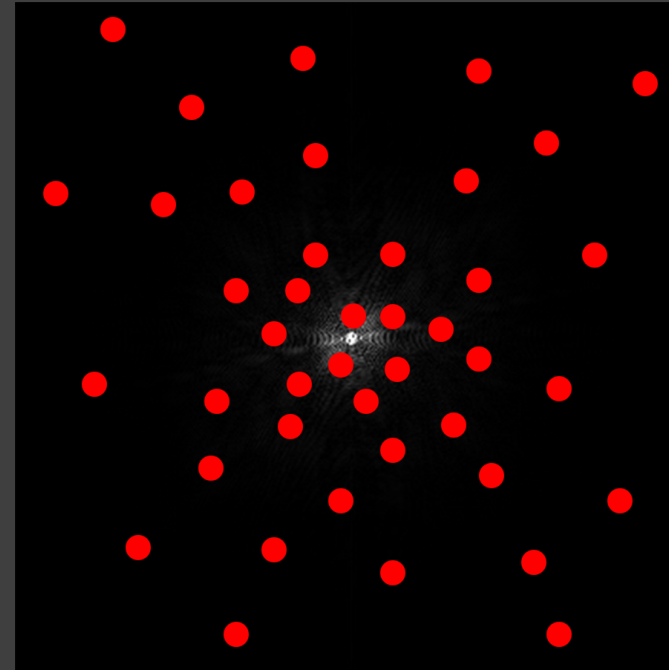
- Scan time is proportional to number of measurements
 - Collect less data → scan faster!
 - Under-sampling causes artifacts

image space

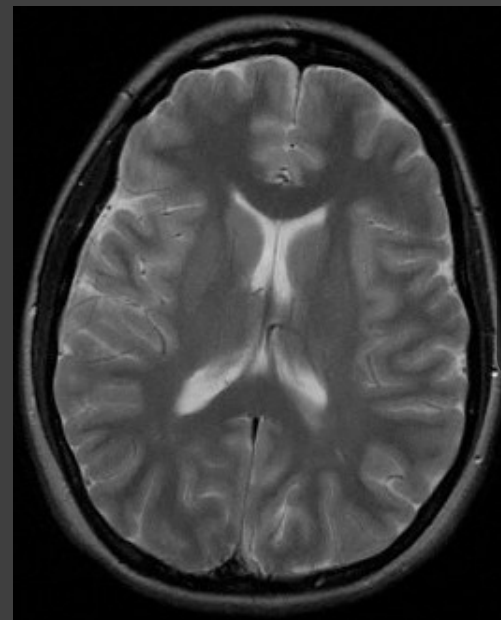


Incoherent
aliasing

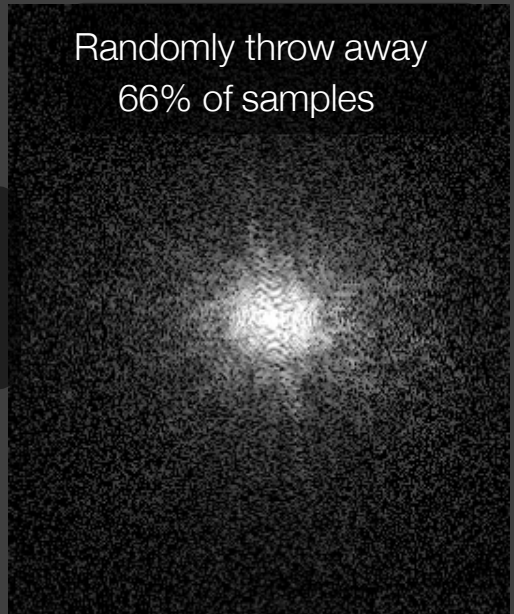
k-space



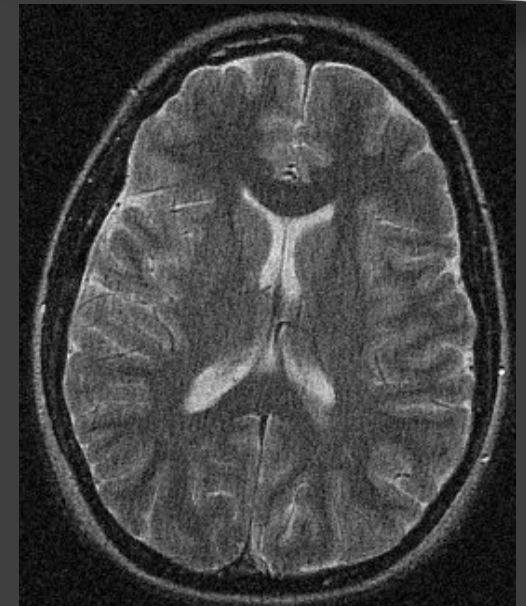
Compressed Sensing MRI



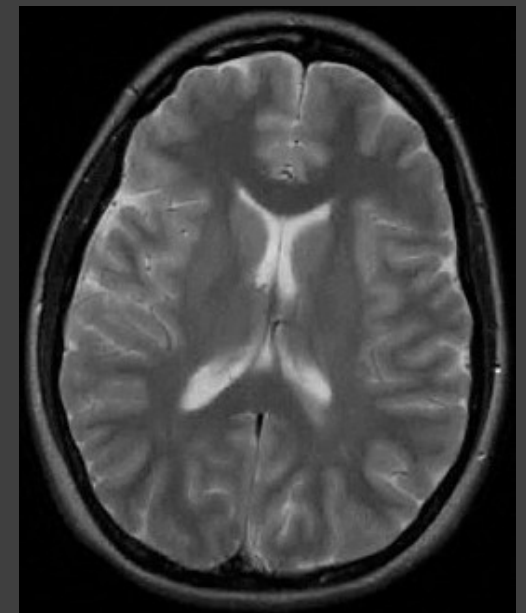
Fourier
→
transform



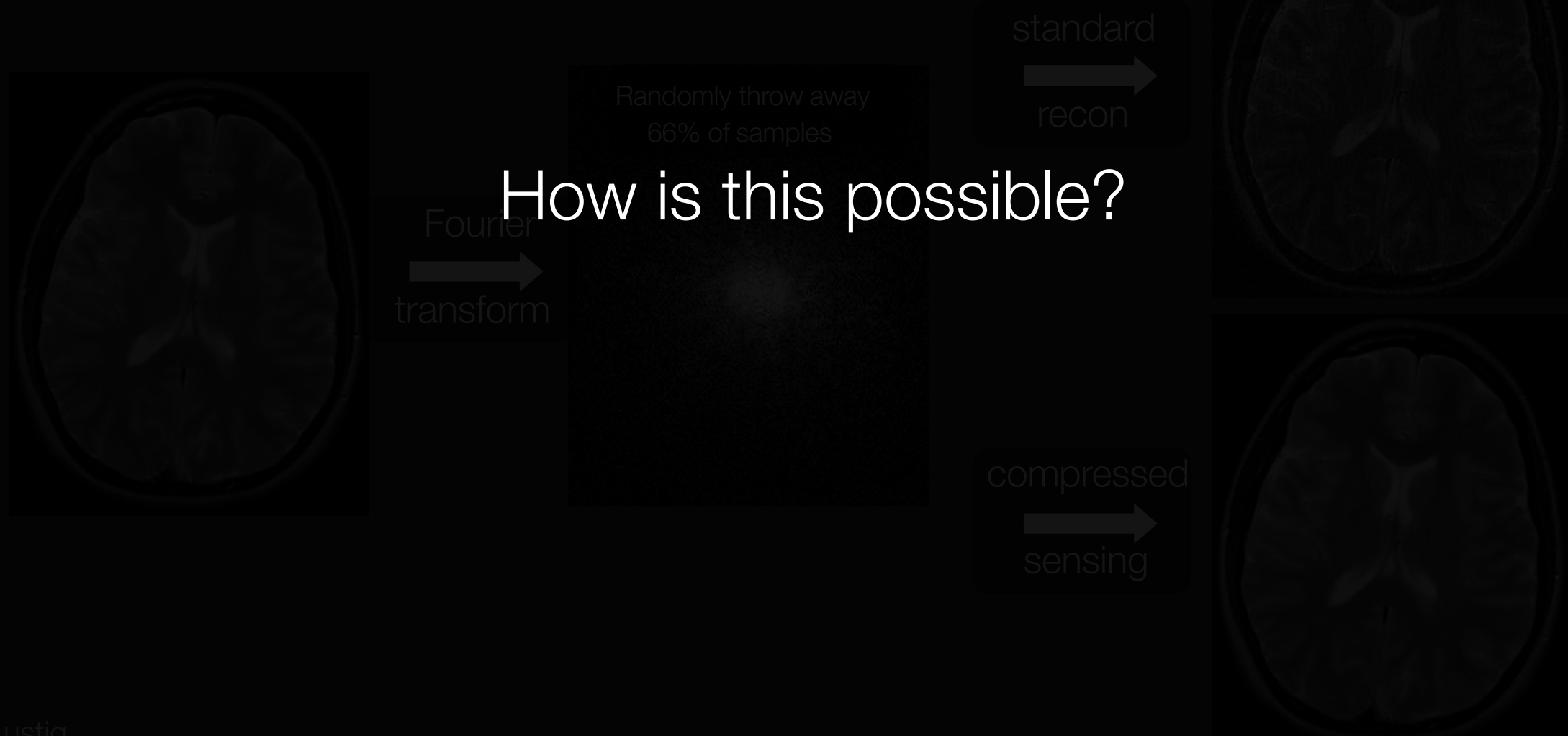
standard
→
recon



compressed
→
sensing

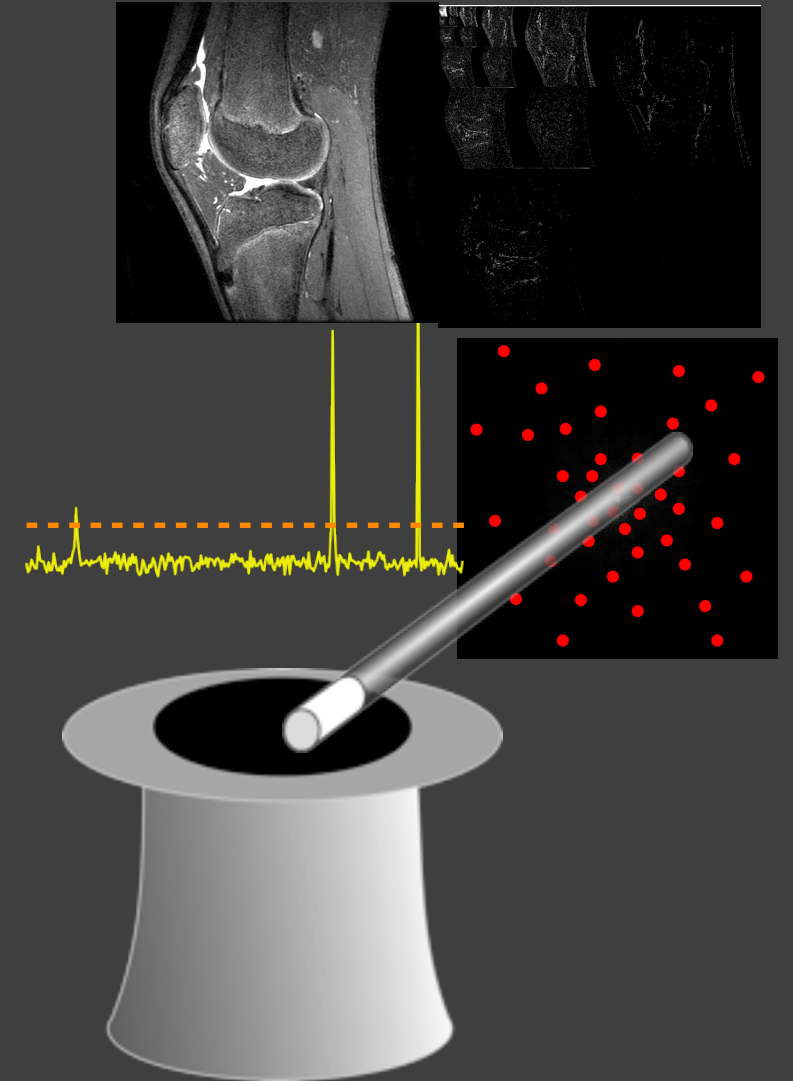


Compressed Sensing MRI



Compressed sensing recipe

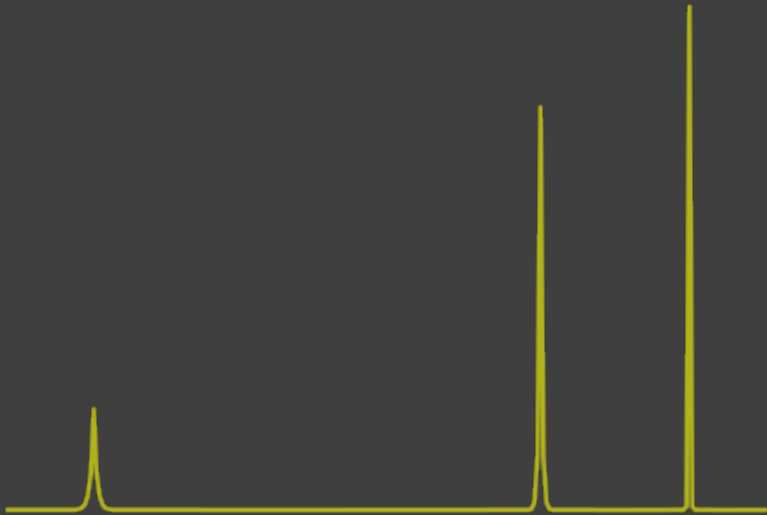
1. Sparse signal model
2. Incoherent sensing operator
3. Non-linear reconstruction algorithm



Sparsity vs. Noise

- A signal is sparse if it is mostly zero

Sparse



Not sparse

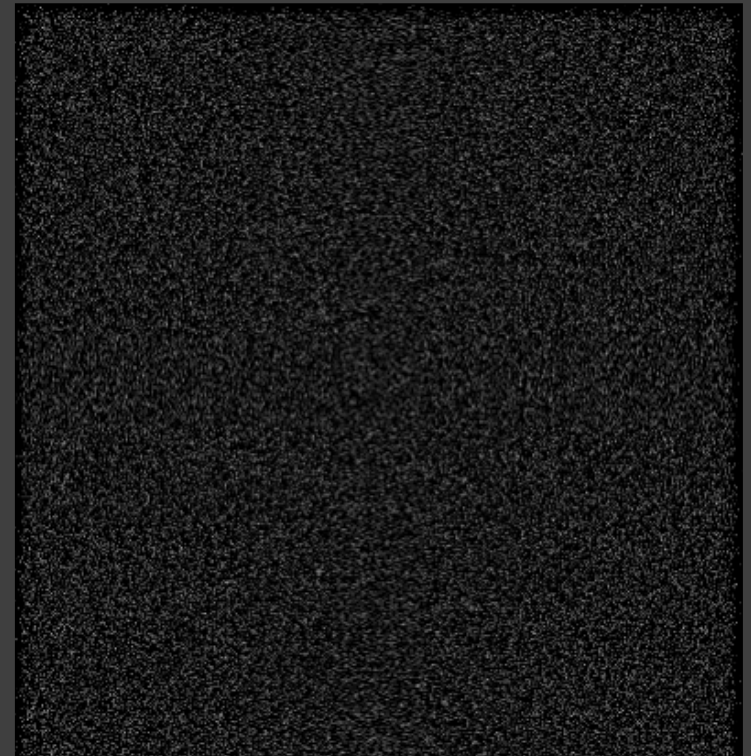


Sparsity vs. Noise

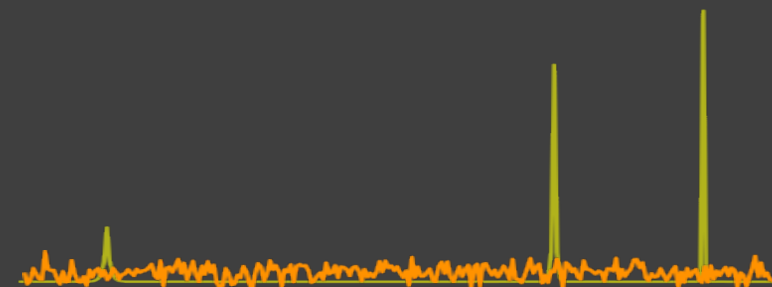
Sparse



Not sparse



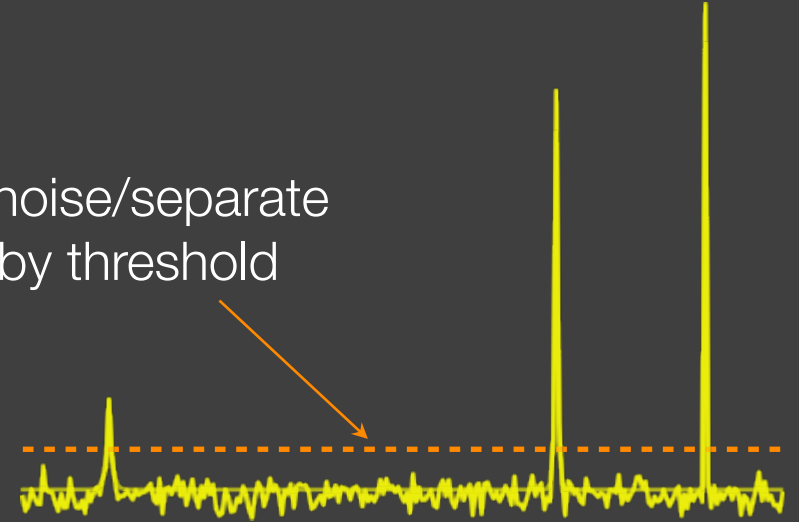
Sparsity vs. Noise



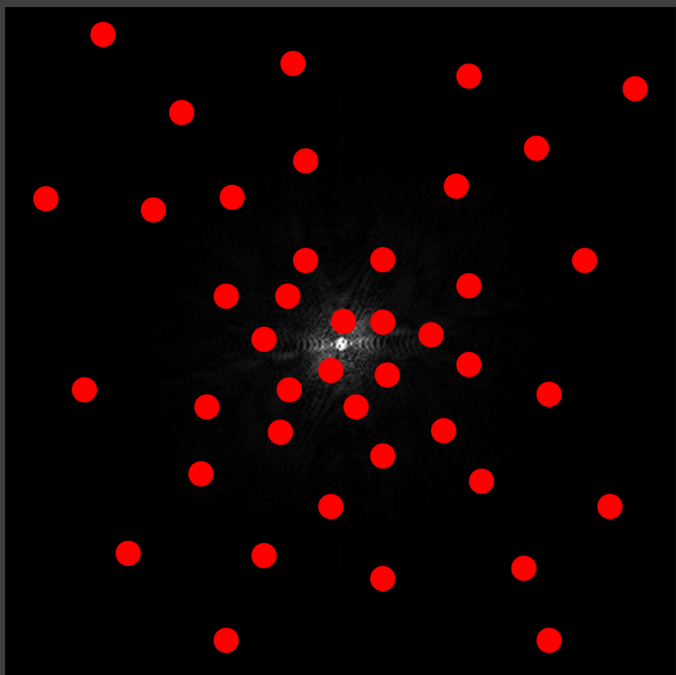
Sparsity vs. Noise

- To separate sparsity from noise...
- ...apply a threshold!

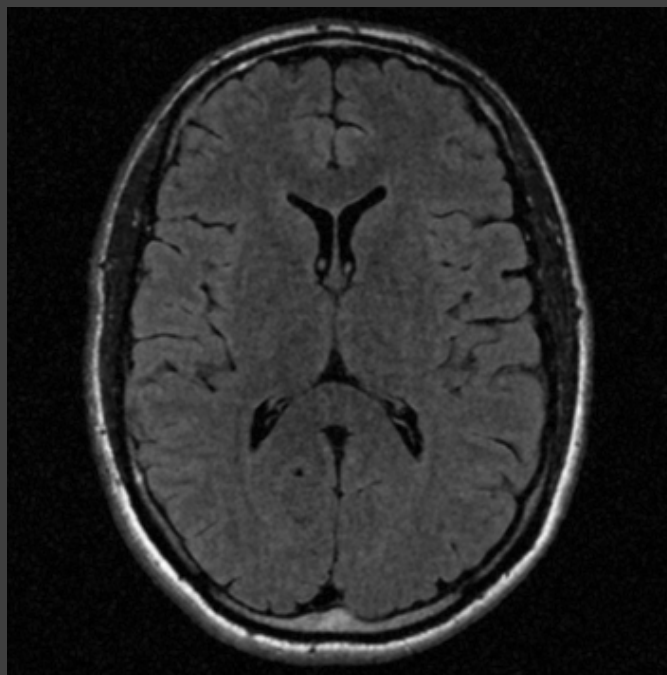
denoise/separate
by threshold



1. Under-sampled k-space



2. Image with noise-like artifacts

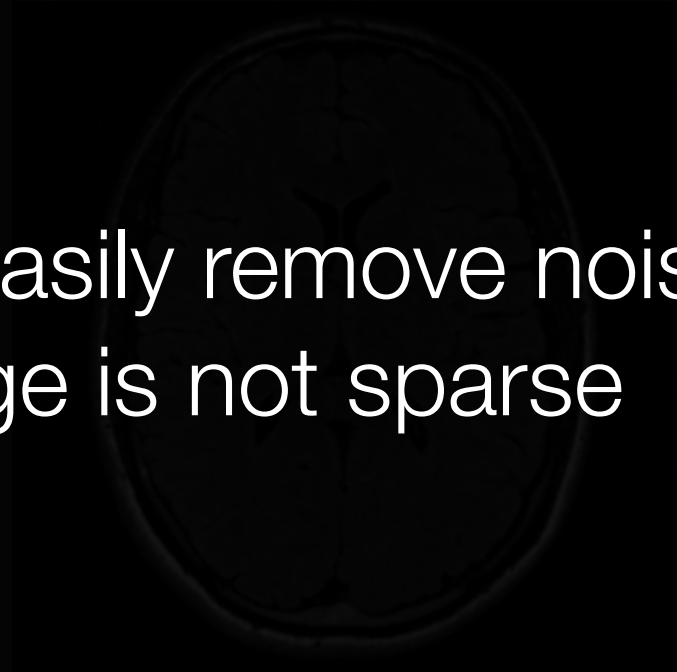
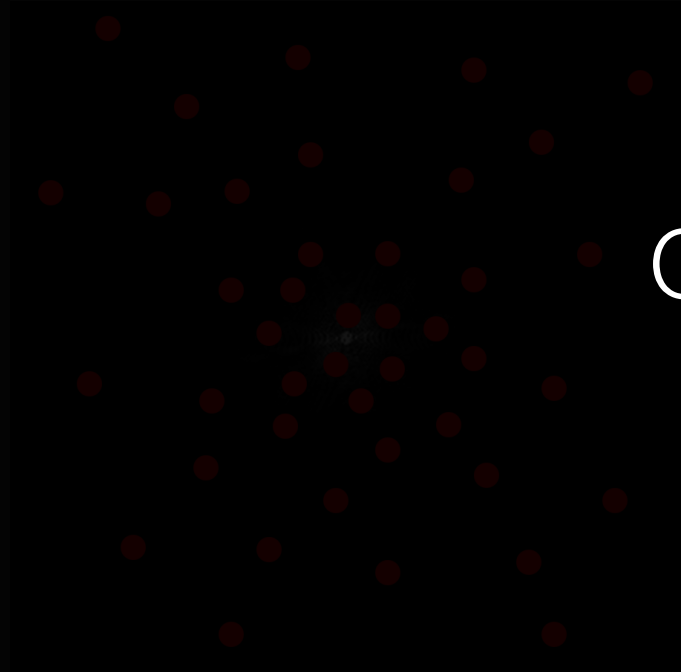


(not sparse!)

3. ????

1. Under-sampled k-space

2. Image with noise-like artifacts



Cannot easily remove noise
if image is not sparse

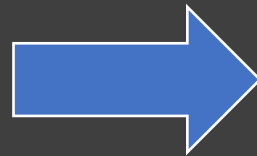
3. ???

(not sparse!)

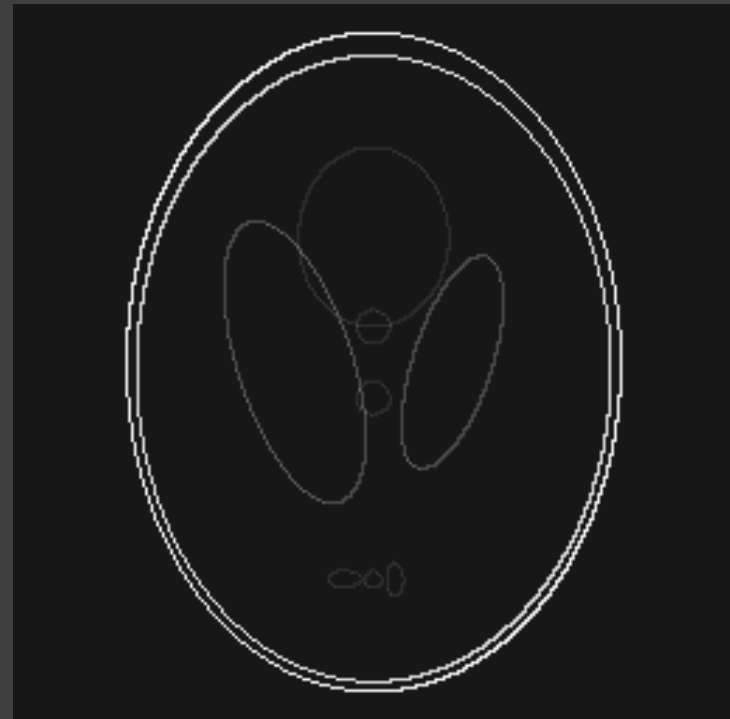
Transform Sparsity

- Most medical images are sparse in an alternative representation

not sparse



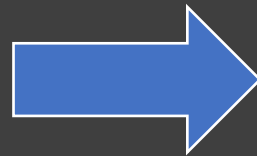
sparse edges



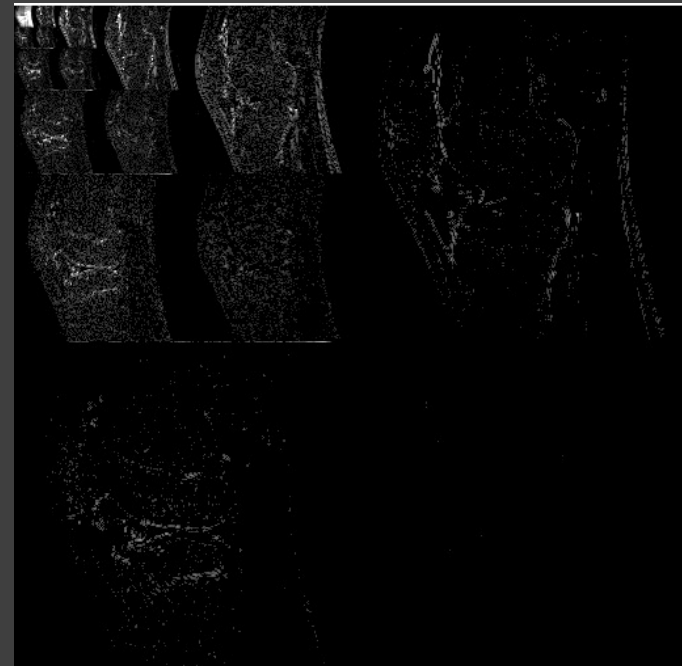
Transform Sparsity

- Most medical images are sparse in an alternative representation

not sparse



sparse wavelet



Transform Sparsity

- Most medical images are sparse in an alternative representation

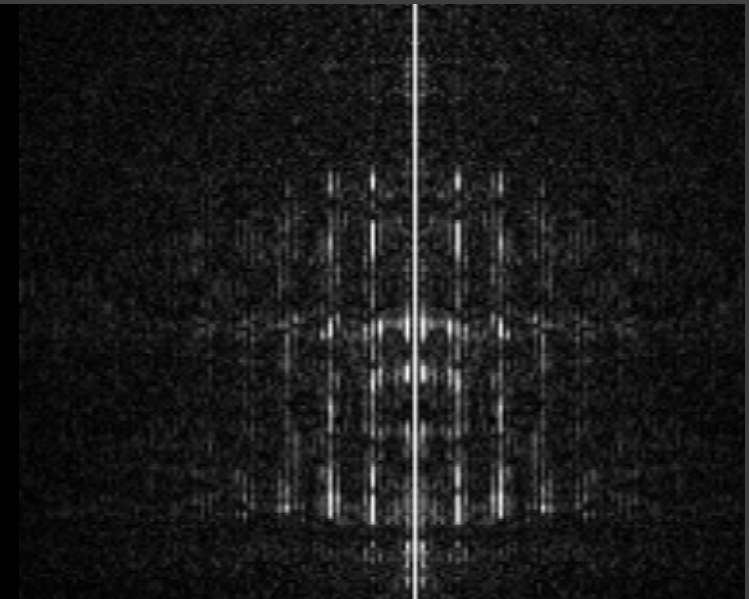
not sparse



sparse temporal
finite differences

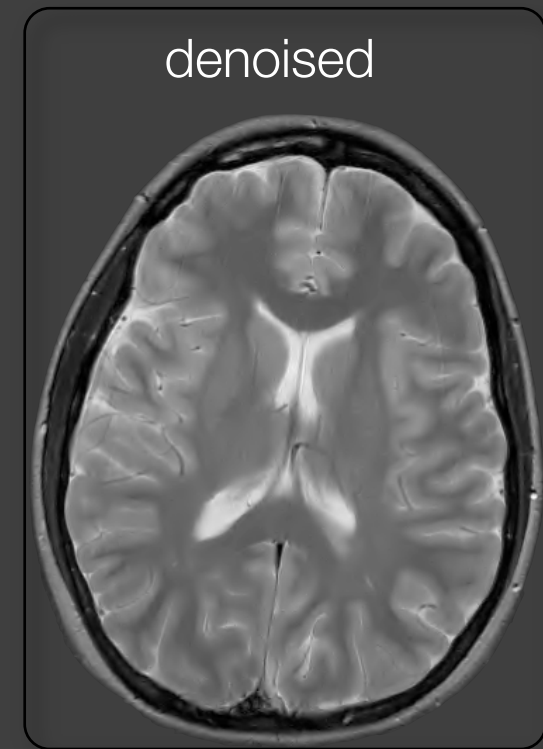
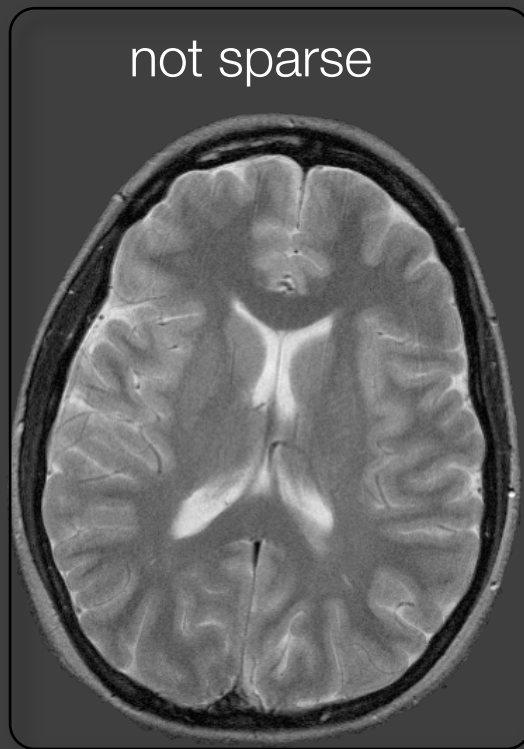


sparse temporal
frequency



Transform Sparsity

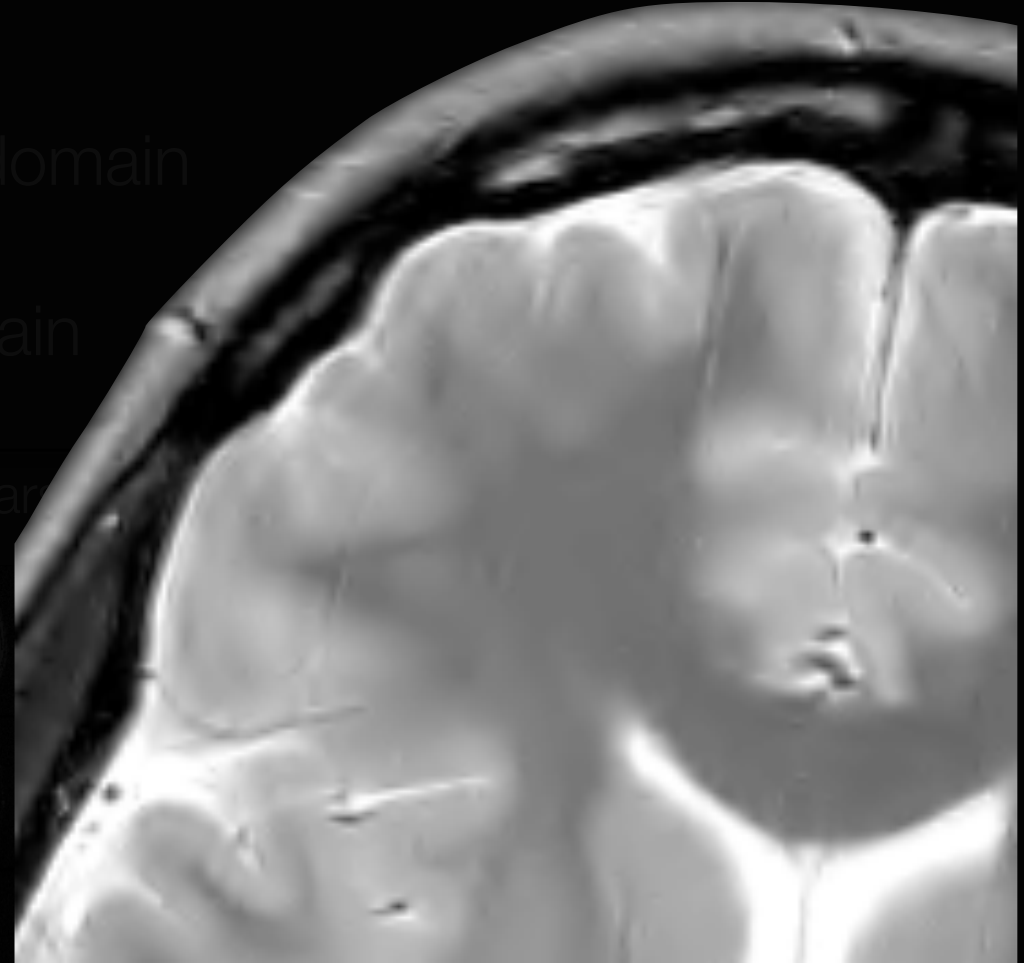
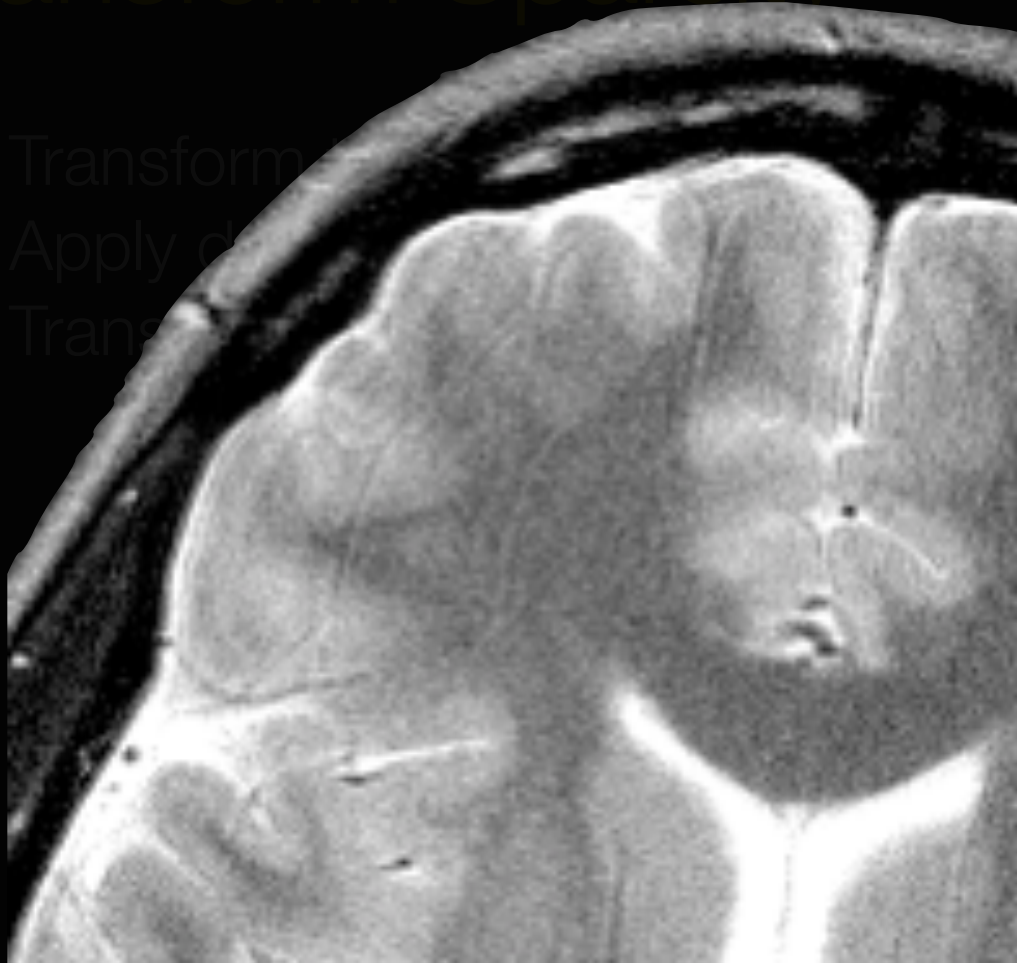
1. Transform the image to a sparse domain
2. Apply denoising/thresholding
3. Transform back to the image domain



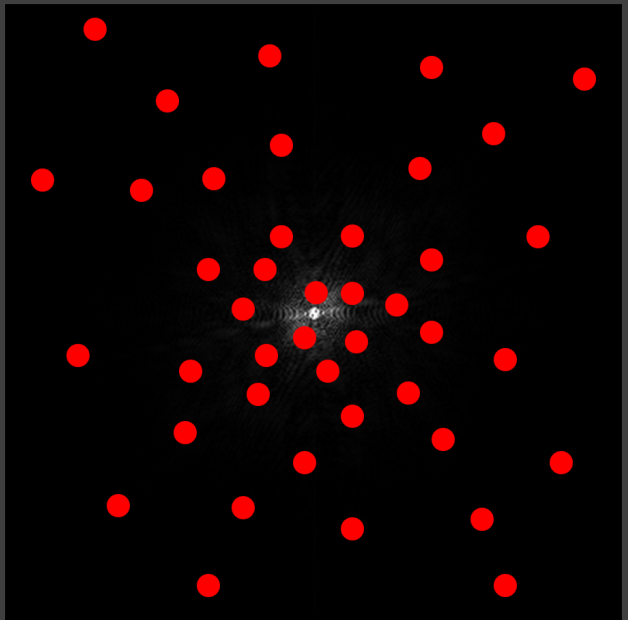
wavelet denoising

Transform Sparsity

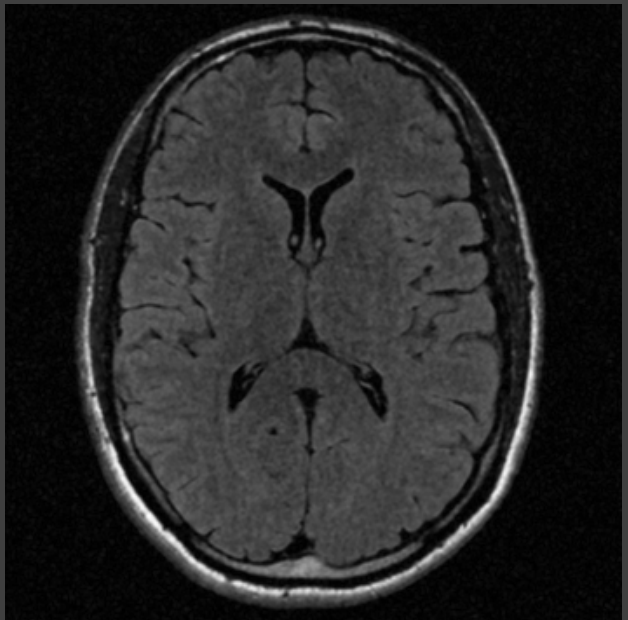
1. Transform
2. Apply d
3. Trans



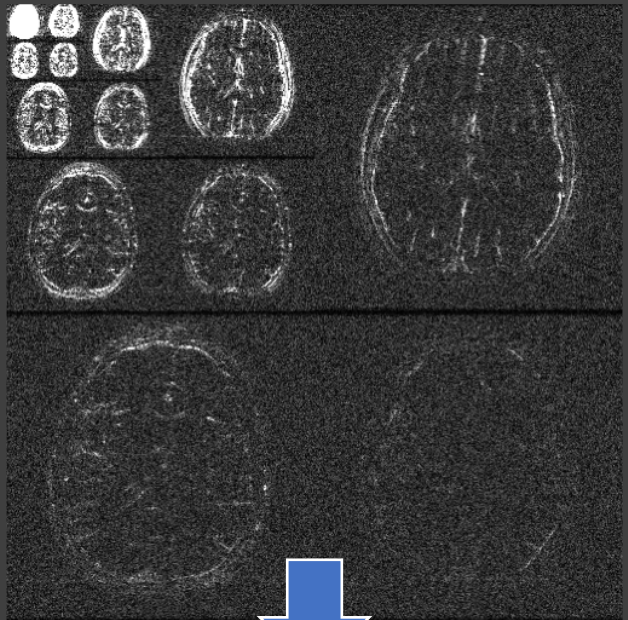
1. Under-sampled k-space



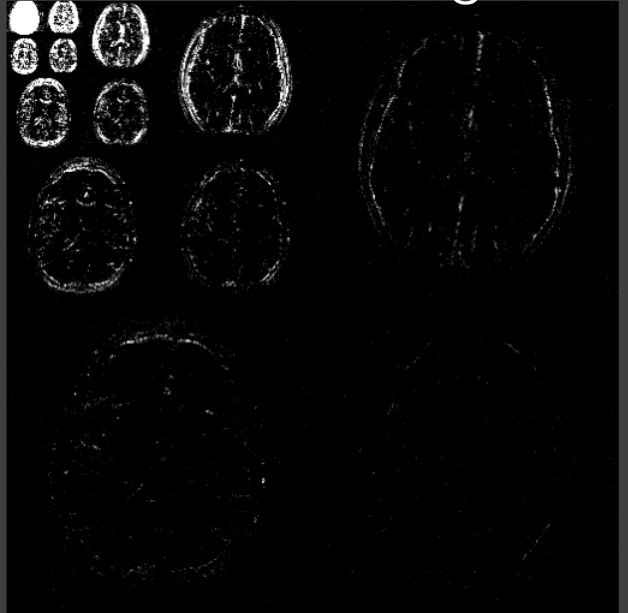
2. Image with noise-like artifacts



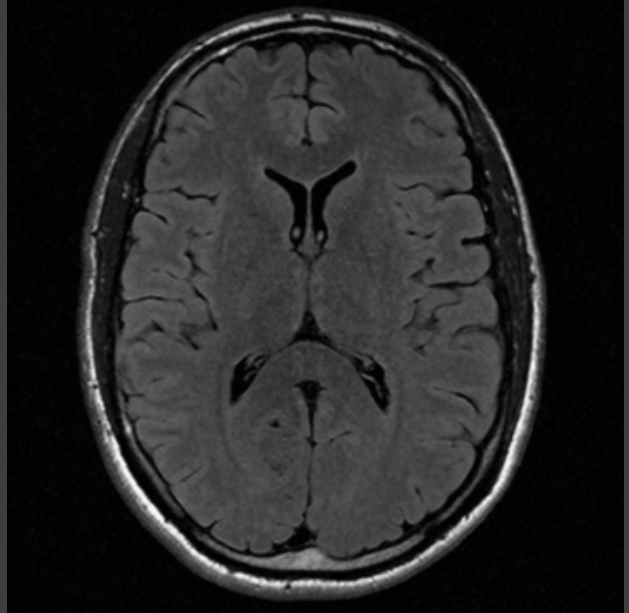
3. Sparse transform



4. Denoising



5. Inverse transform

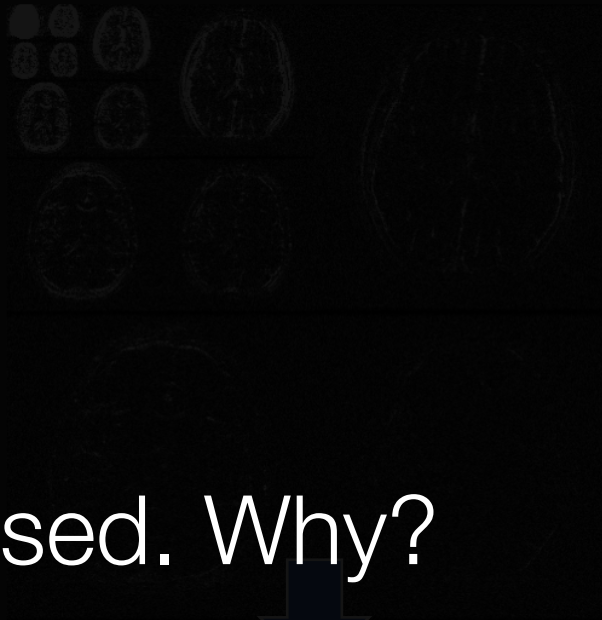
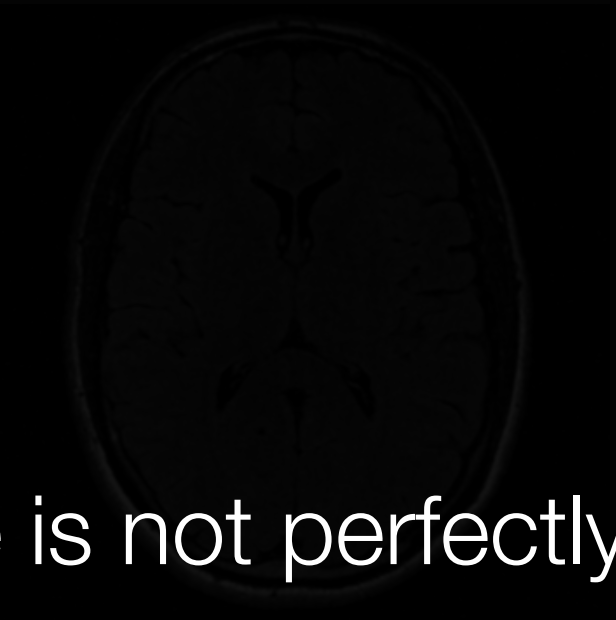


6. ???

1. Under-sampled k-space

2. Image with noise-like artifacts

3. Sparse transform

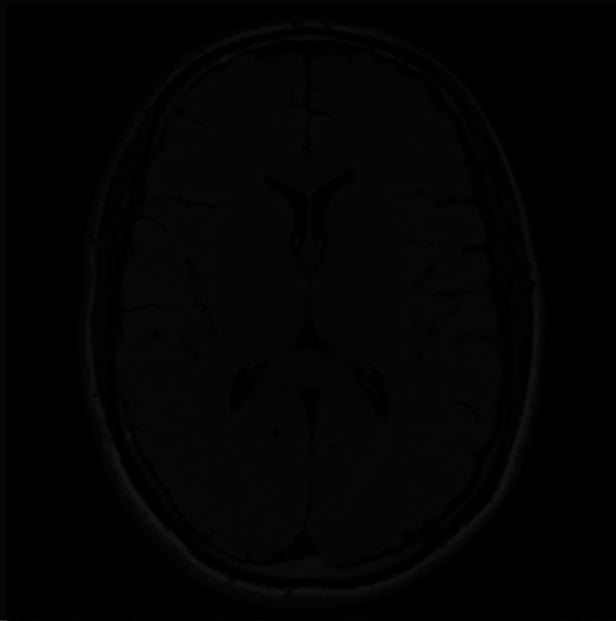
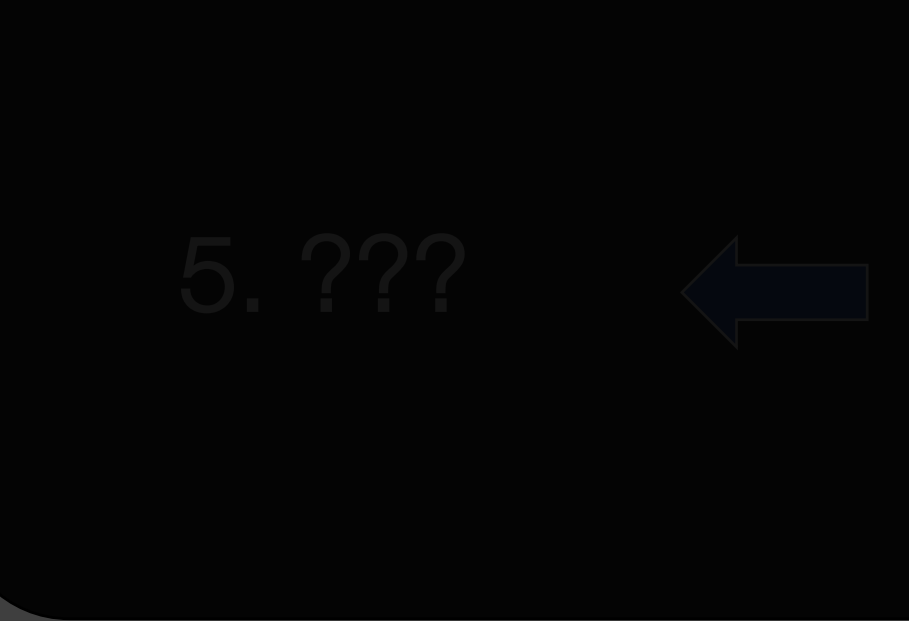


Our new image is not perfectly denoised. Why?



4. Inverse transform

3. Denoising



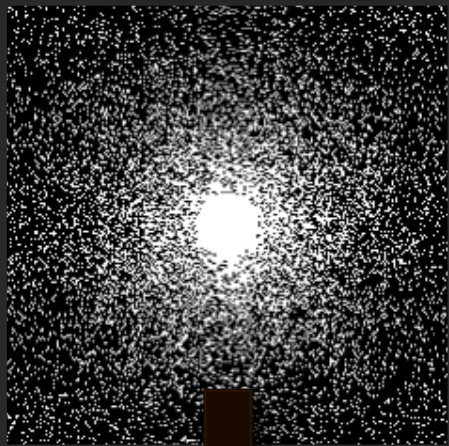
Iterative noise removal

- “Noise-like” artifacts are not actually due to noise
- They are due to under-sampling of k-space

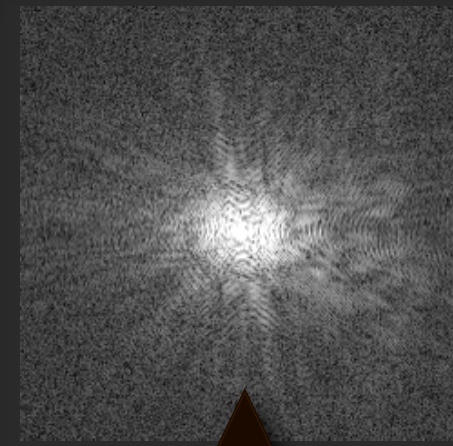
Intuitive idea: After denoising the image, compare and fuse the new k-space with our acquired k-space.

Then re-apply the process

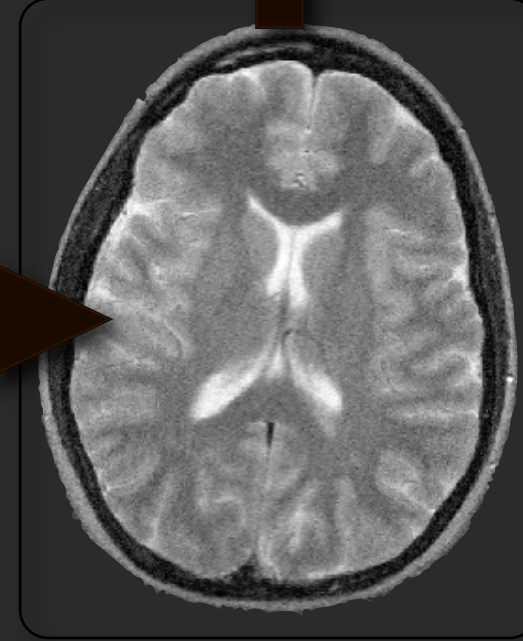
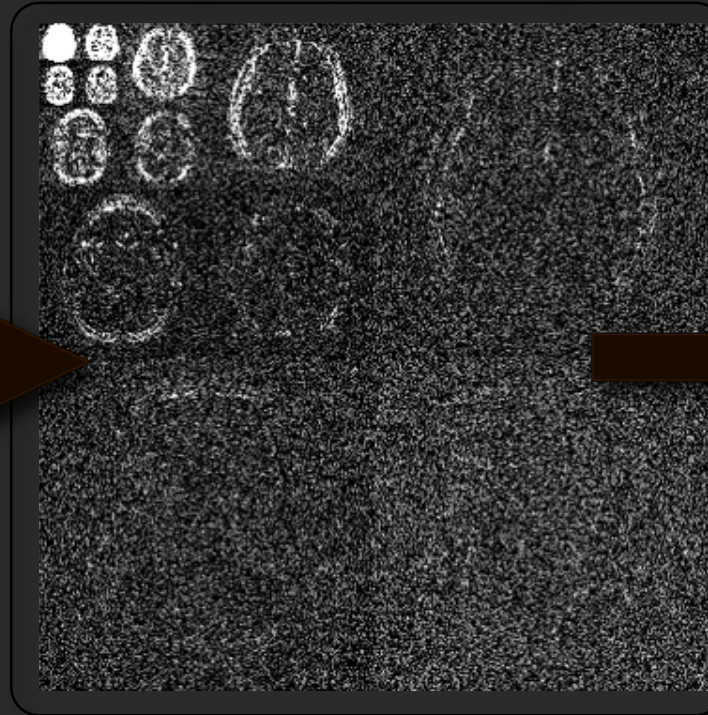
Acquired Data



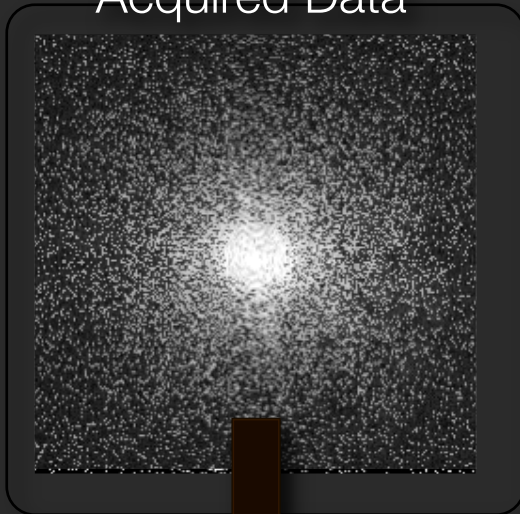
Compressed Sensing
Reconstruction



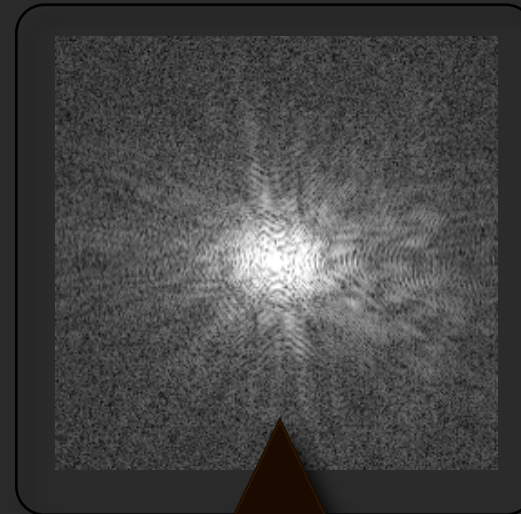
Sparse "denoising"



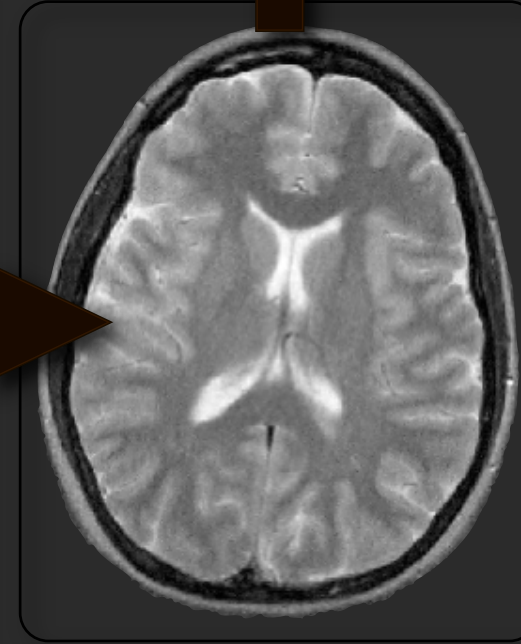
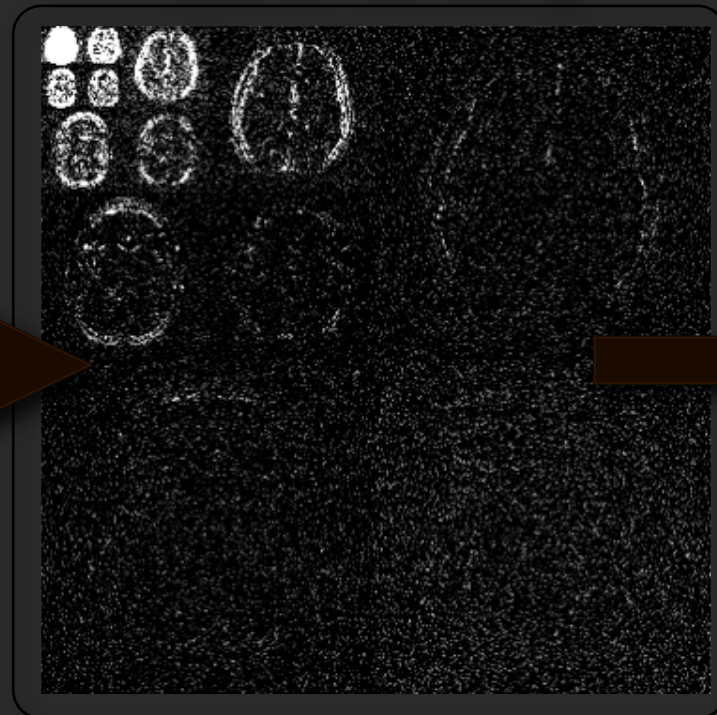
Acquired Data



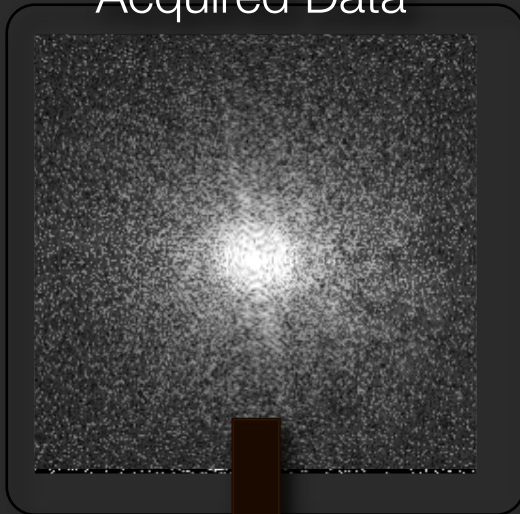
Compressed Sensing Reconstruction



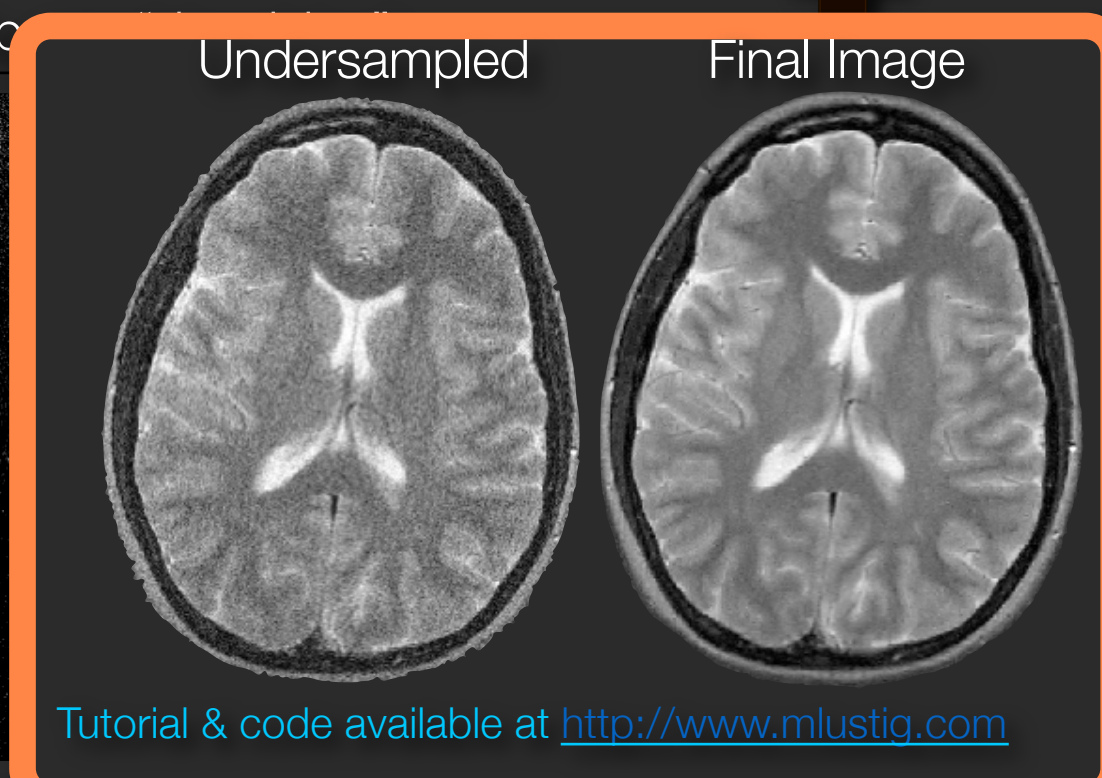
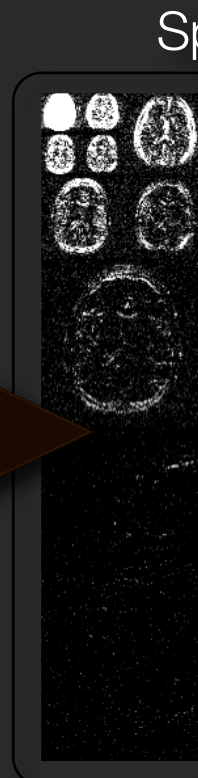
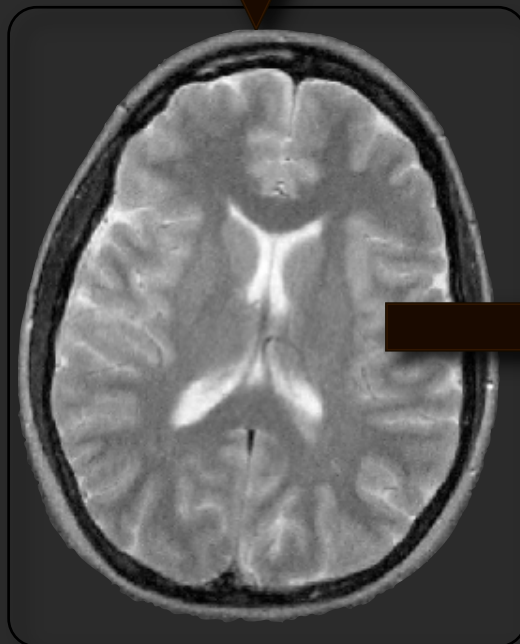
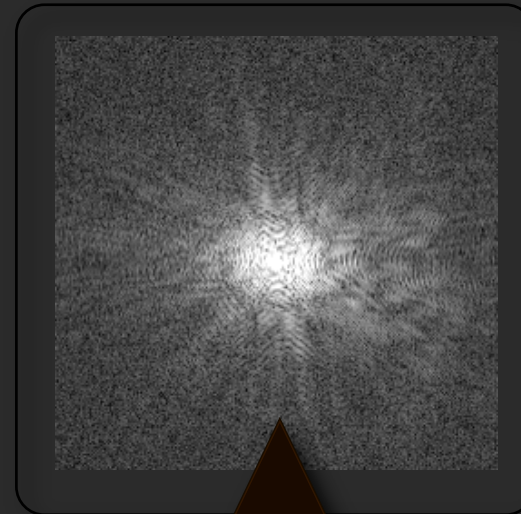
Sparse "denoising"



Acquired Data



Compressed Sensing
Reconstruction



Tutorial & code available at <http://www.mlustig.com>

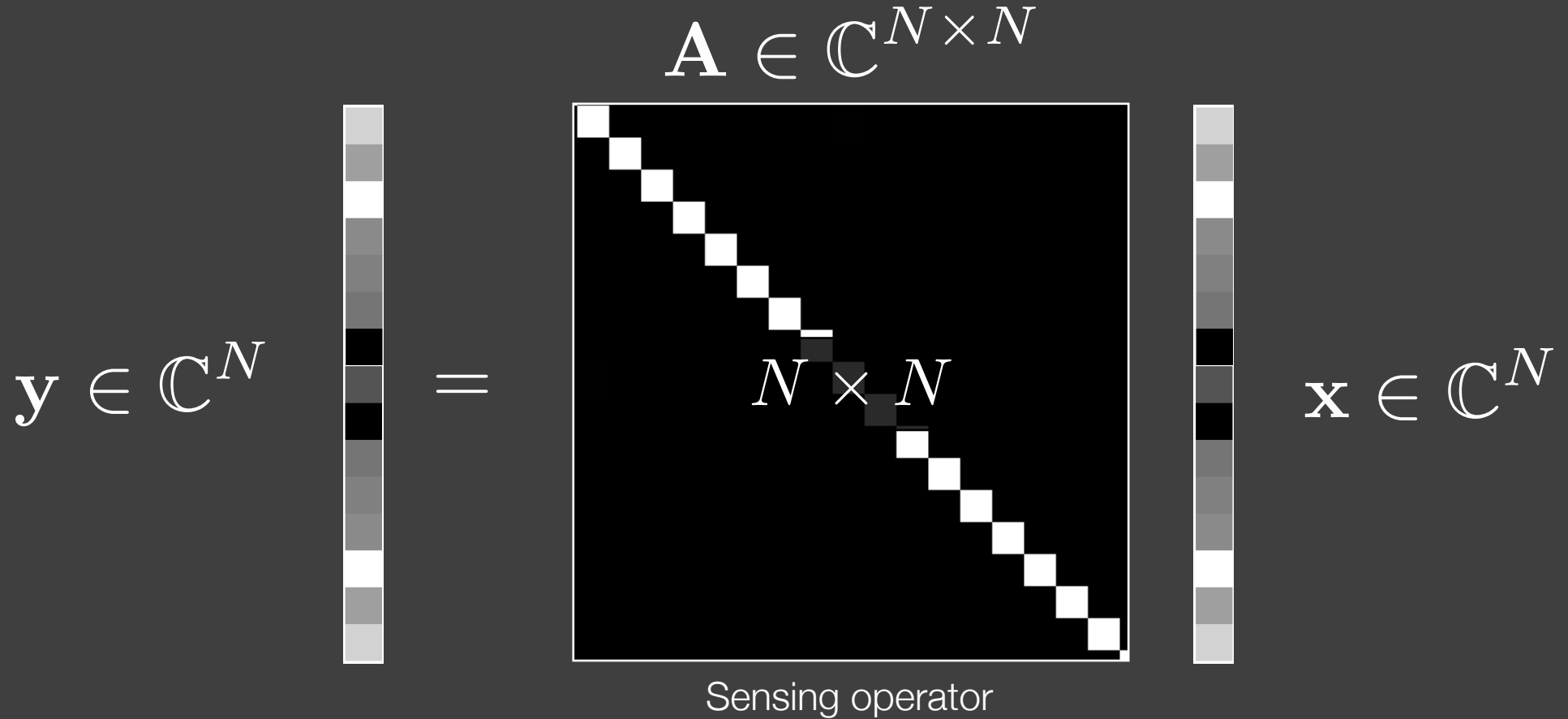
Why random sampling?

- Intuition: random sampling causes noise-like aliasing artifacts
- Theory: want an **incoherent sensing operator**

Traditional sensing

Diagonal system

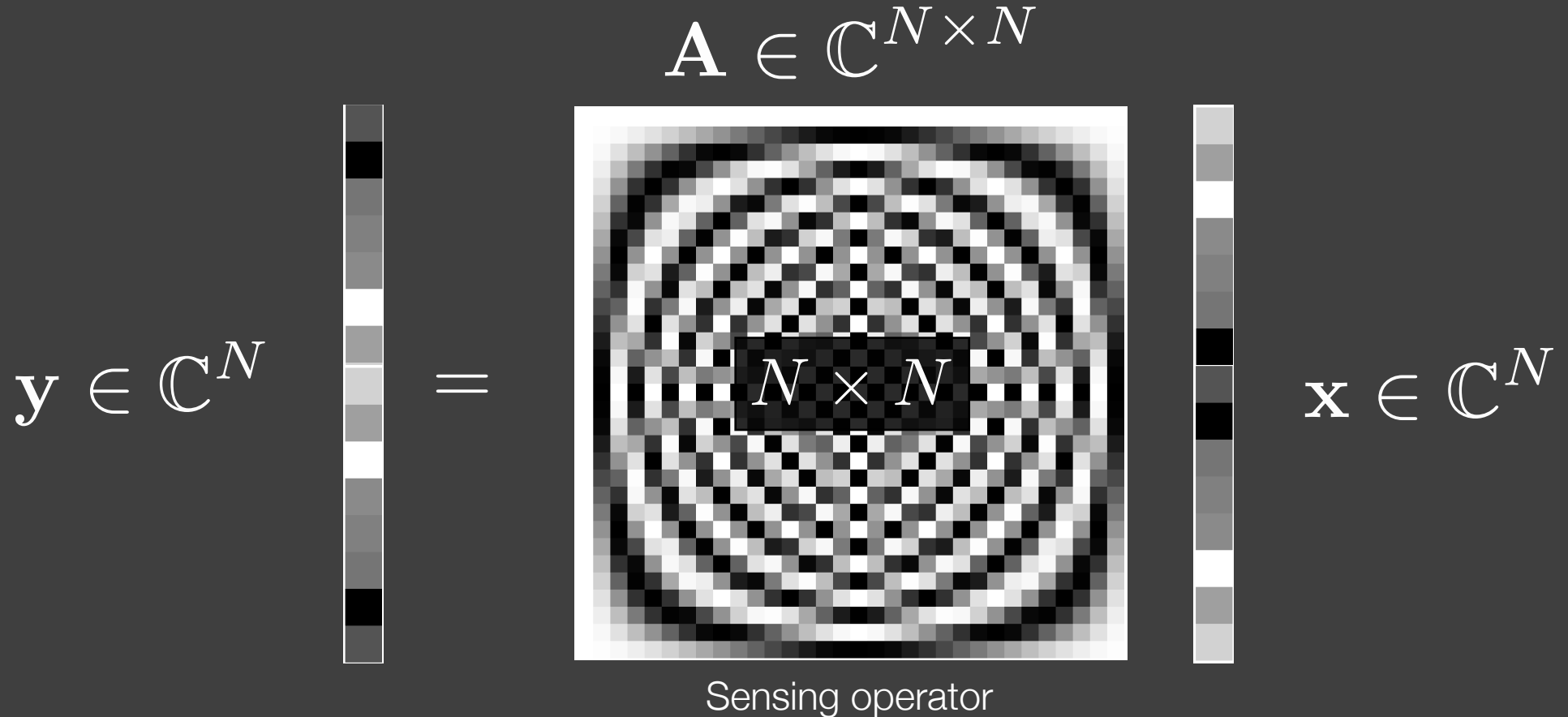
- Make N linear measurements



Traditional sensing

- Make N linear measurements

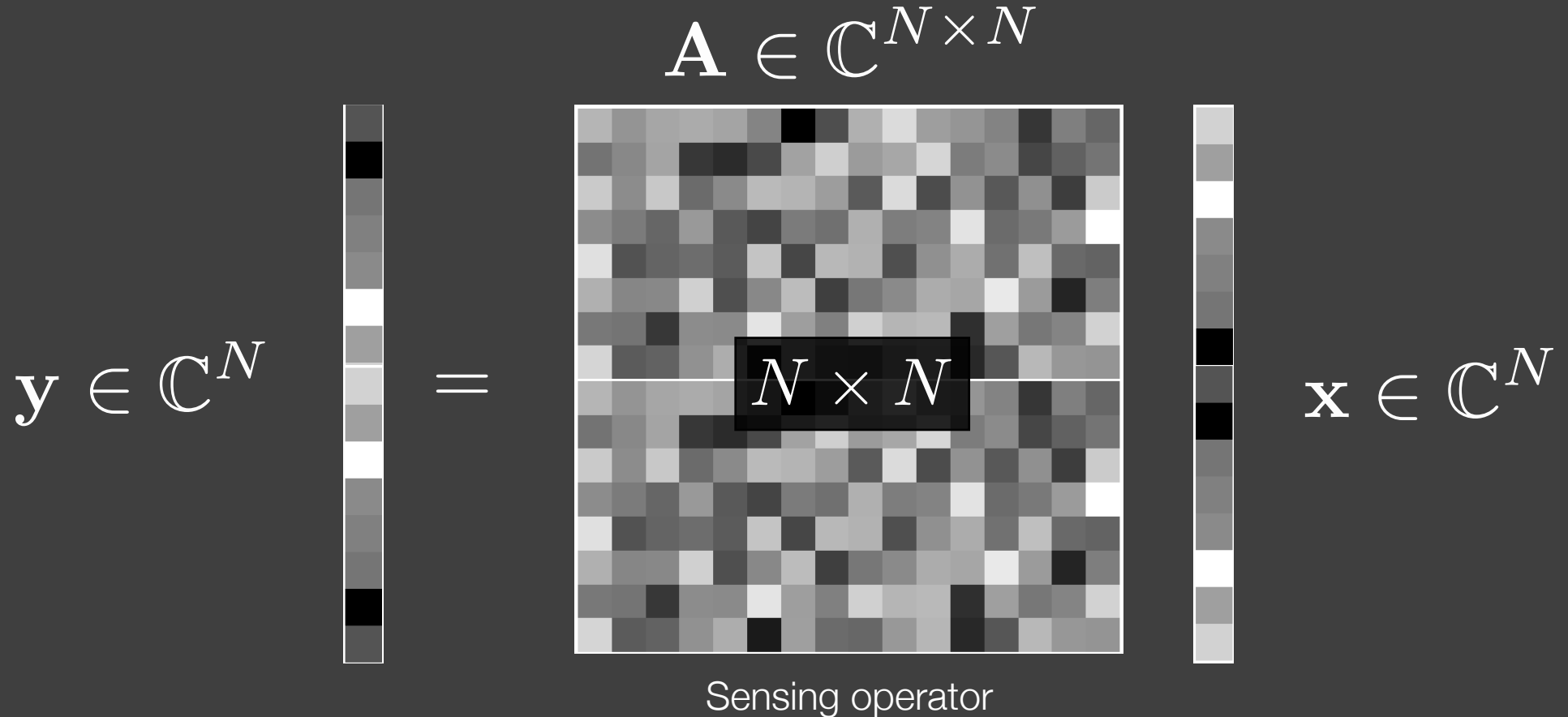
Fourier measurements



Traditional sensing

- Make N linear measurements

Random measurements



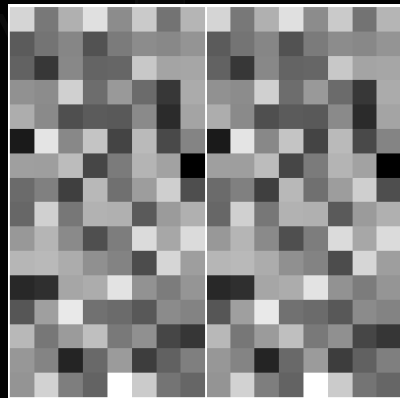
Traditional sensing

- Make N linear measurements

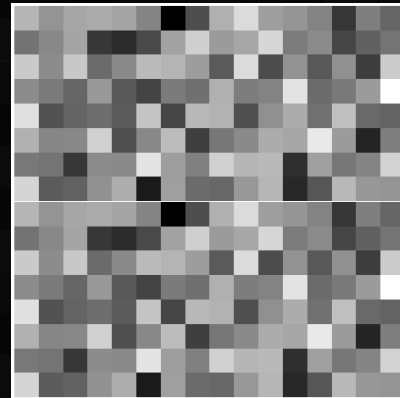
Fourier
measurements

A “good” sensing matrix is orthogonal

A^H

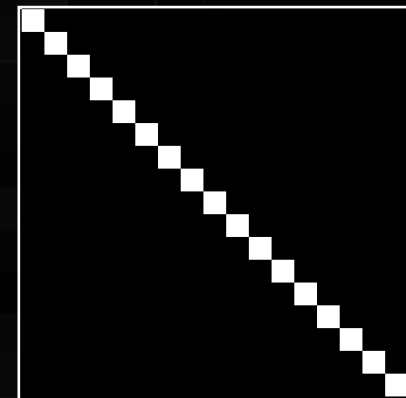


A



=

I



Sensing operator

Compressed sensing

- Assumption: x is a **K-sparse** signal ($K \ll N$)
 - Make M ($K < M < N$) **incoherent** linear measurements

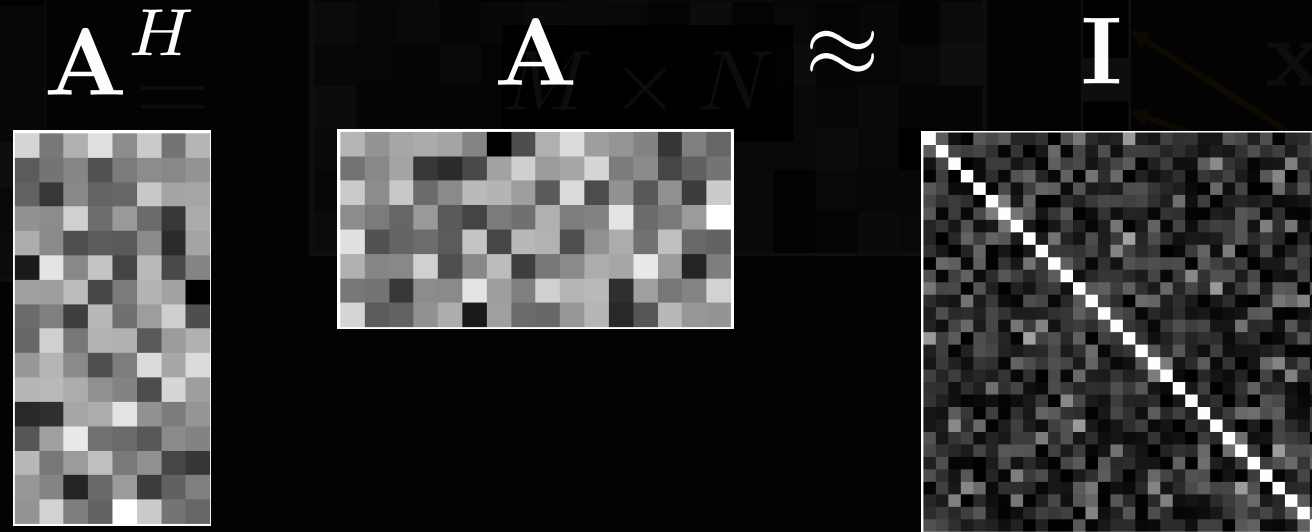


Compressed sensing

- Assumption: x is a **K-sparse** signal ($K \ll N$)

- Make M ($K \ll M < N$) incoherent linear measurements

A “good” compressed sensing matrix is incoherent,
i.e. approximately orthogonal

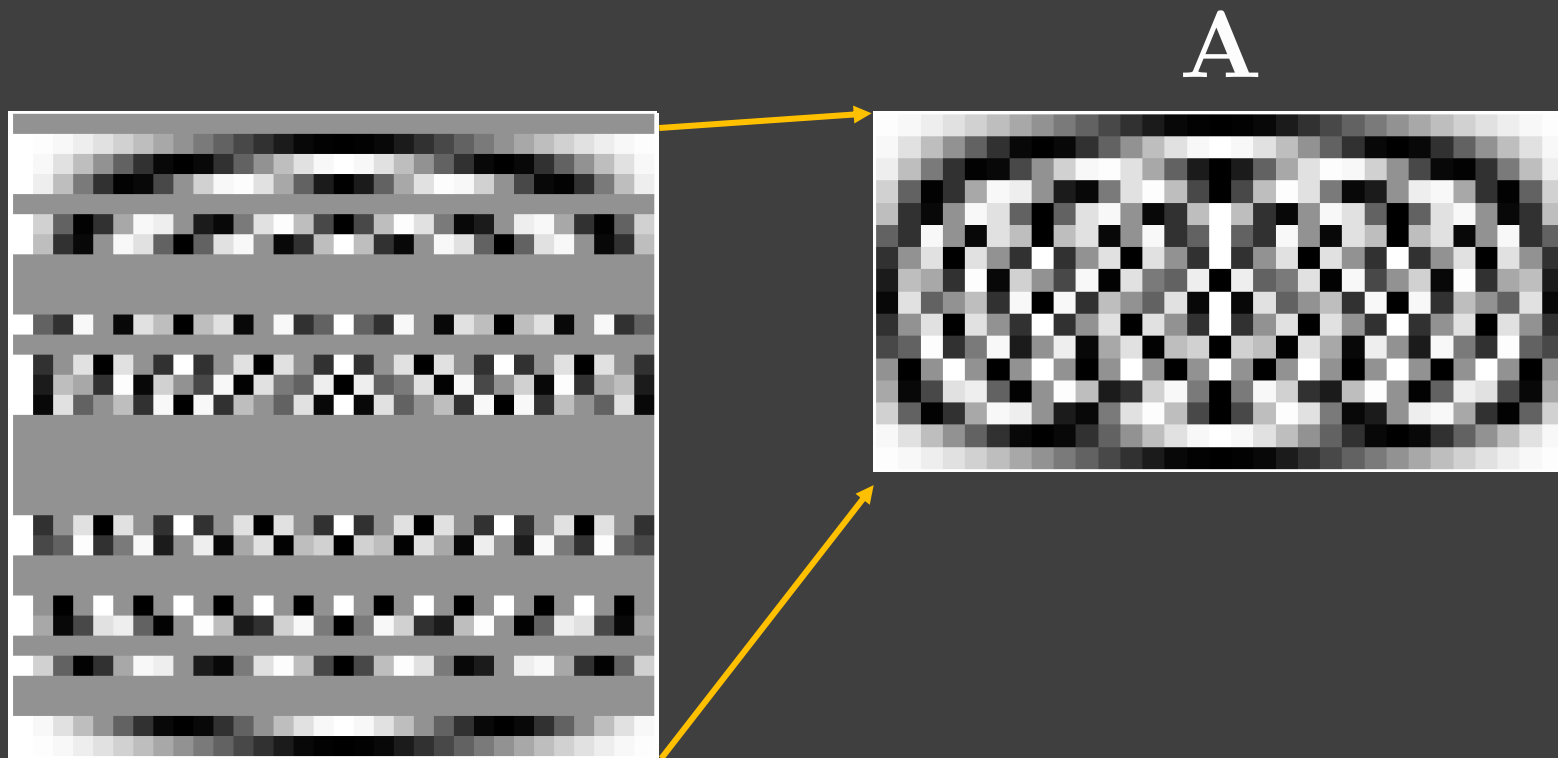


Incoherency preserves information

K non-zeros

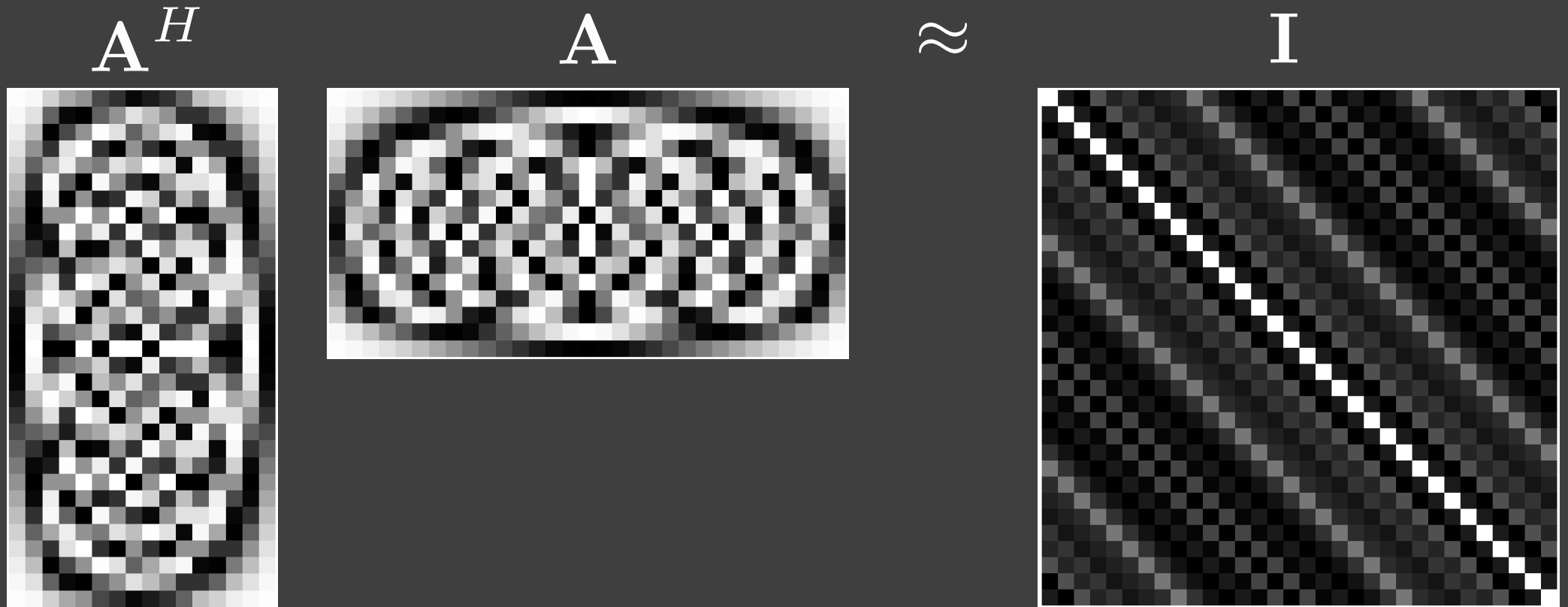
Fourier compressed sensing

- Randomly under-sampled Fourier matrix:



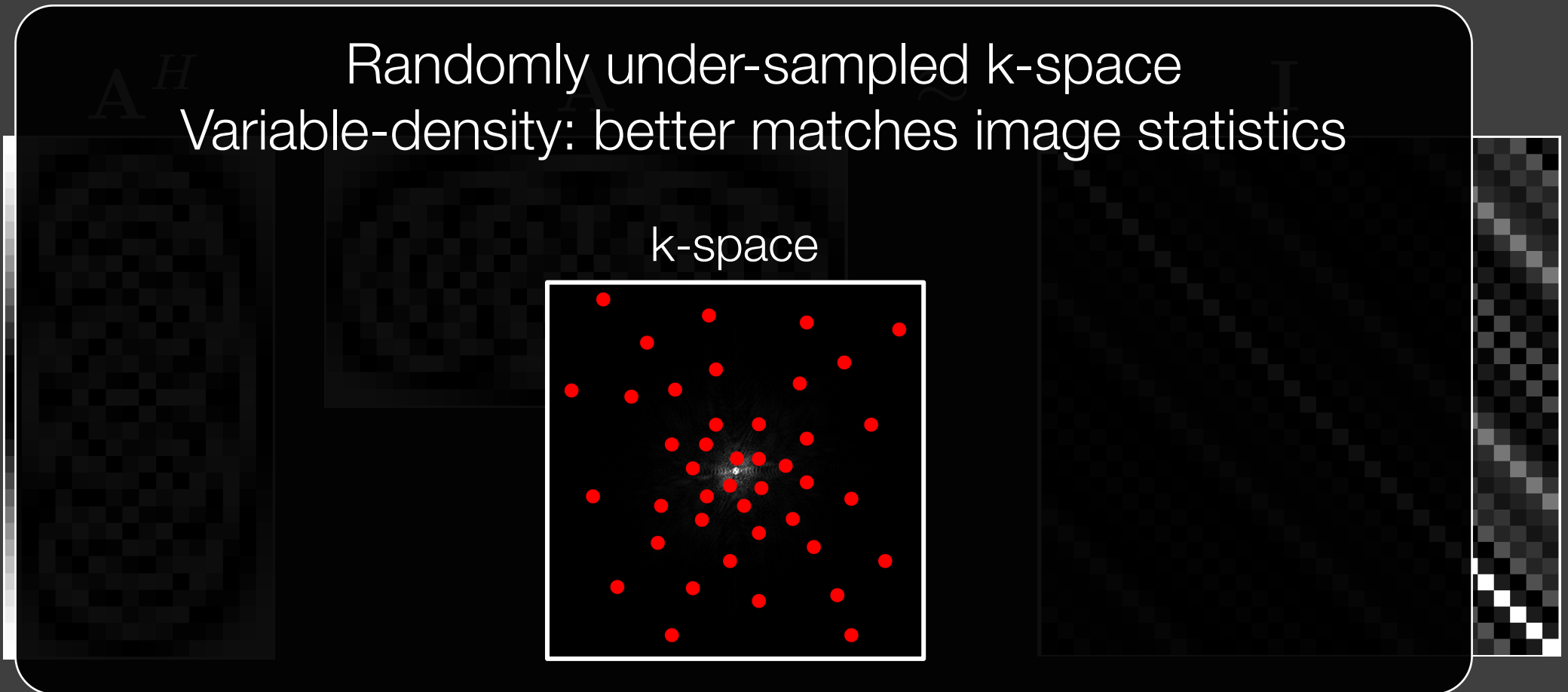
Fourier compressed sensing

- Randomly under-sampled Fourier matrix: **incoherent**



Fourier compressed sensing

- Randomly under-sampled Fourier matrix: **incoherent**



Compressed sensing reconstruction

- Intuition: alternate between denoising (thresholding) and data consistency
- Theory: Solve **non-linear, iterative inverse problem**
 - L1-minimization promotes sparse solutions

$$\|\mathbf{x}\|_1 = \sum_i |x_i|$$

Basis pursuit denoising

$$\begin{aligned} \min_{\mathbf{x}} \quad & \|\mathbf{T}\mathbf{x}\|_1 \\ \text{subject to} \quad & \|\mathbf{y} - \mathbf{A}\mathbf{x}\|_2 \leq \epsilon \end{aligned}$$

Compressed sensing reconstruction

- Intuition: alternate between denoising (thresholding) and data consistency
- Theory: Solve **non-linear, iterative inverse problem**
 - L1-minimization promotes sparse solutions

$$||\mathbf{x}||_1 = \sum_i |x_i|$$

Lasso

$$\min_{\mathbf{x}} \frac{1}{2} ||\mathbf{y} - \mathbf{A}\mathbf{x}||_2 + \lambda ||\mathbf{T}\mathbf{x}||_1$$

Compressed sensing reconstruction

- Intuition: alternate between denoising (thresholding) and data consistency
- Theory: Solve **non-linear, iterative inverse problem**
 - L1-minimization promotes sparse solutions
- Application: Combine with parallel imaging and non-Cartesian sampling

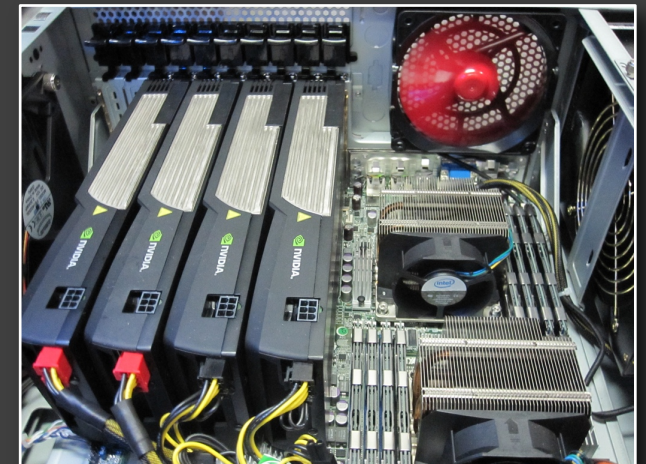
BART – MRI reconstruction toolbox

- Software framework for CS MRI
 - Implements parallel imaging and CS
 - Built in parallelism (CPU/GPU)
- Emphasis on
 - Rapid prototyping
 - Clinical feasibility / robustness
 - Collaboration
- Open source, BSD license
<http://mrirecon.github.io/bart/>

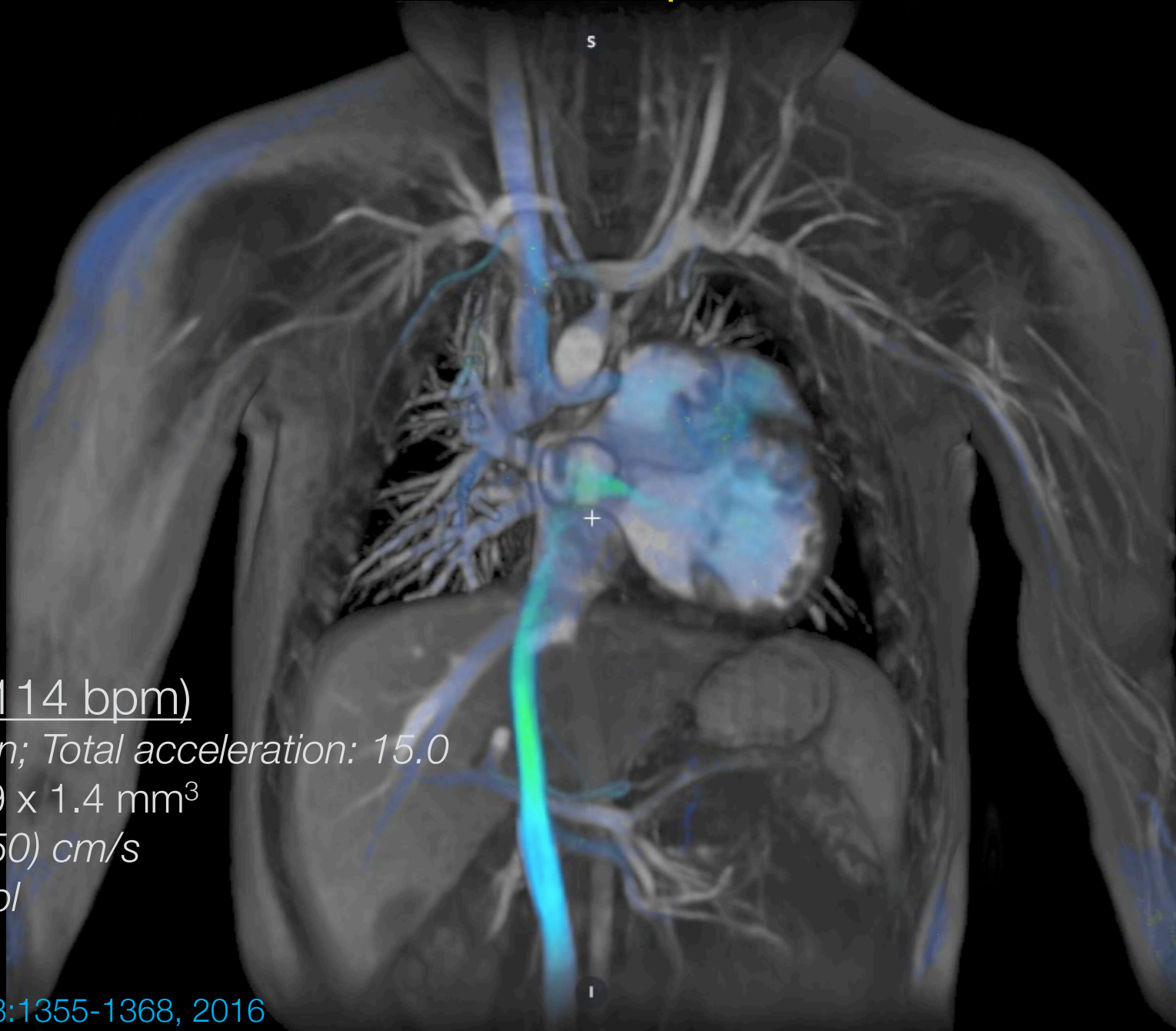
UCB alumni, now at
Göttingen University



Prof. Martin Uecker



Cardiac-resolved volumetric phase contrast MRI (4D Flow)



12 month male (114 bpm)

Scan time: 11:05 min; Total acceleration: 15.0

Resolution: 0.9 x 0.9 x 1.4 mm³

VENC: (150, 150, 150) cm/s

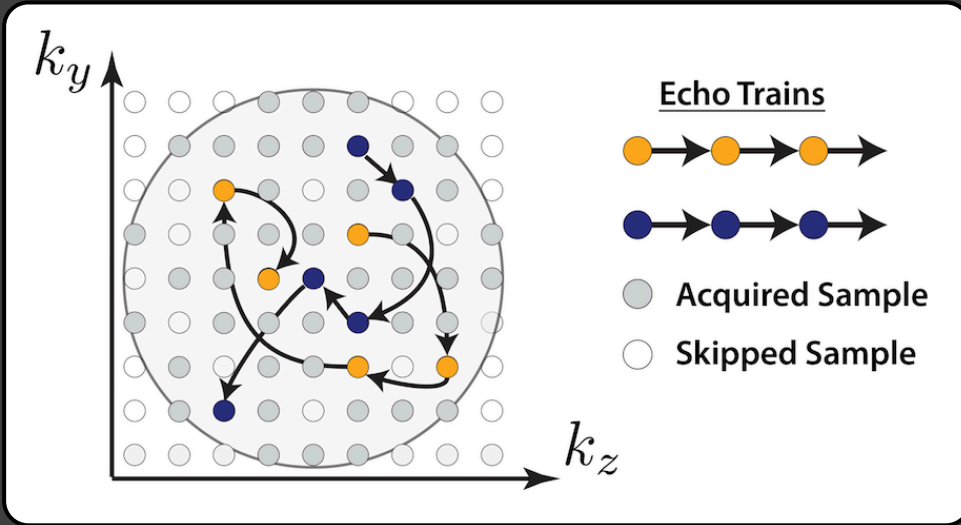
Contrast: ferumoxytol

powered by

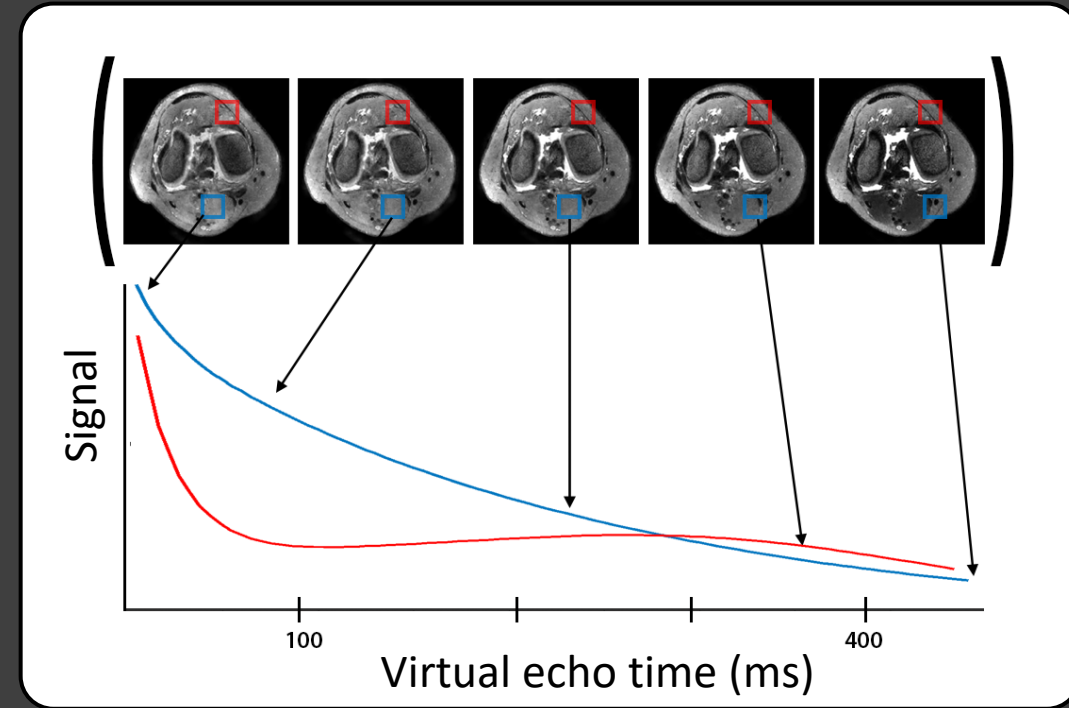


Multi-contrast 3D FSE

Randomly shuffled echo trains



Compressed sensing in relaxation dimension



Volumetric, multi-contrast reconstruction



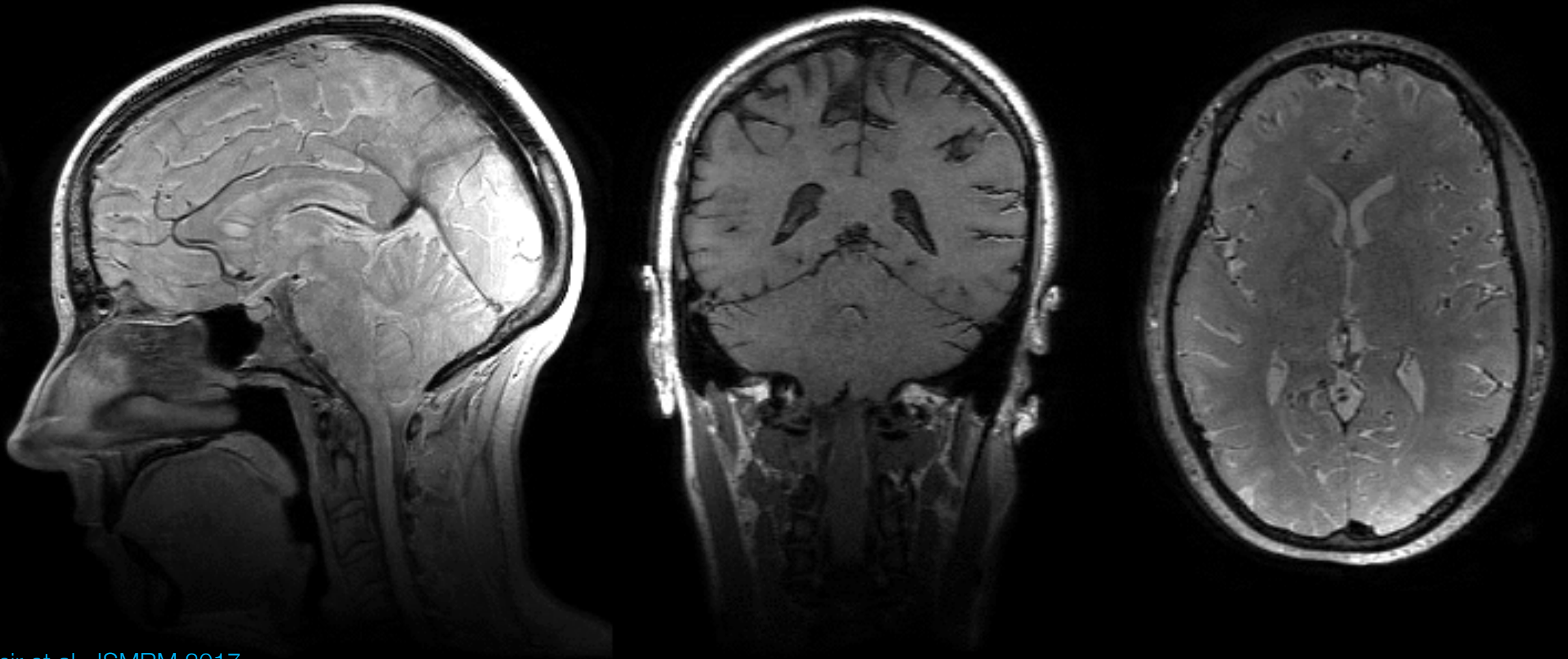
powered by



Multi-contrast 3D FSE

Scan time: 7 minutes

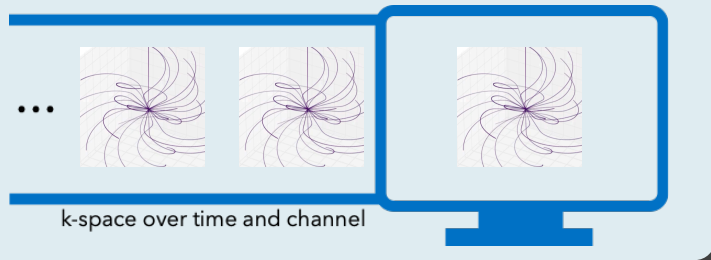
Resolution: $0.8 \times 0.8 \times 1.2 \text{ mm}^3$



Extreme MRI: real-time dynamic imaging

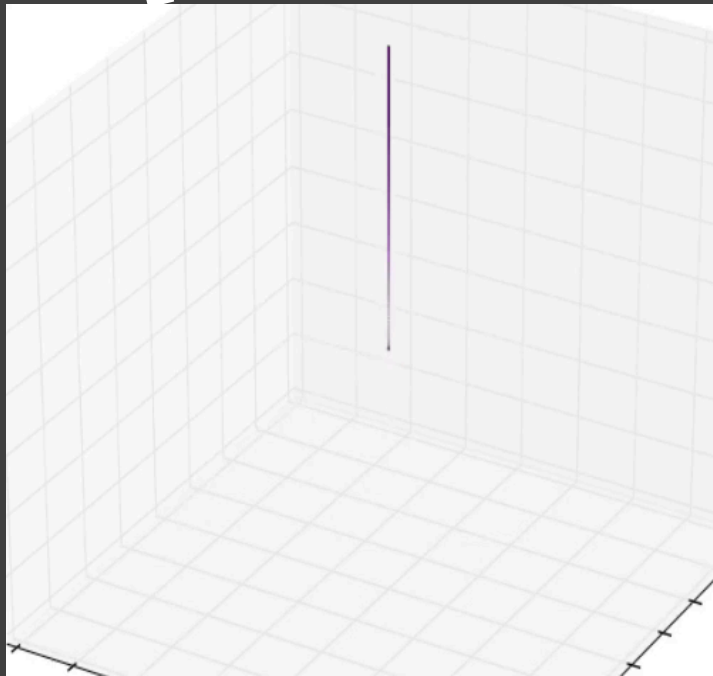
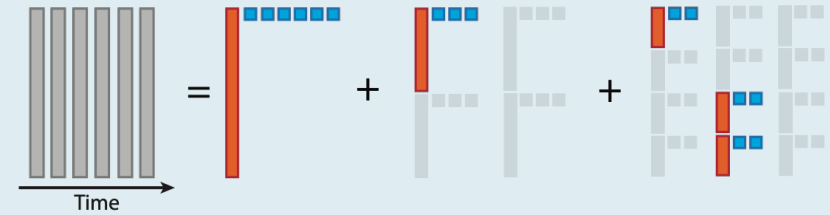
1 NUFFT per iteration

Streaming Reconstruction



1GB Compressed Representation

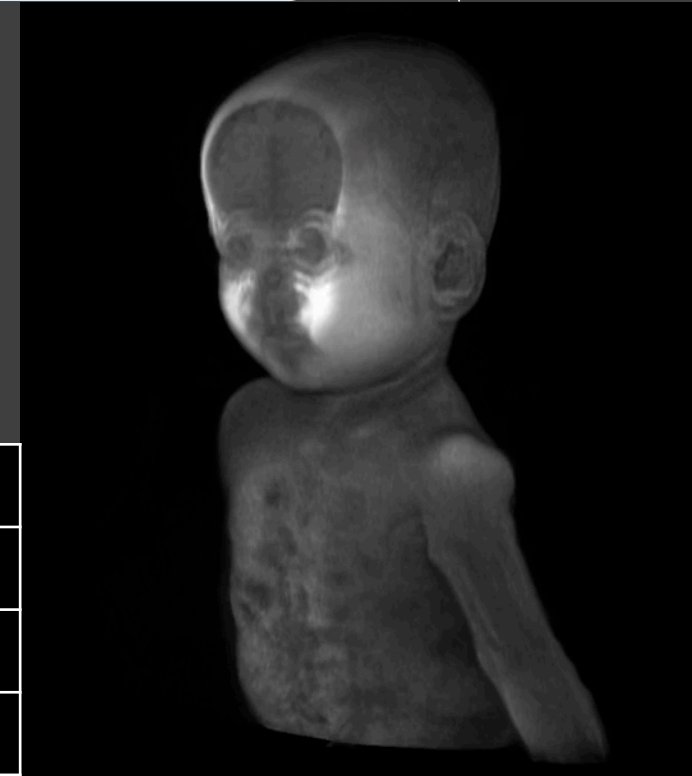
Multi-scale Low Rank



2GB k-space

Abstract # 1176
Multidimensional Signal Encoding Decoding
Thursday, 16 May 2019
Room 710B

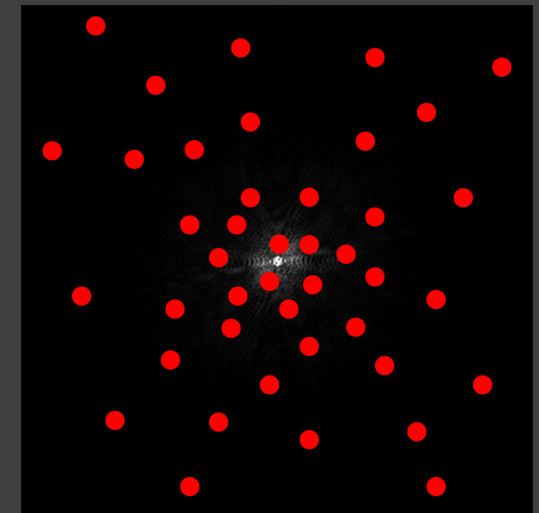
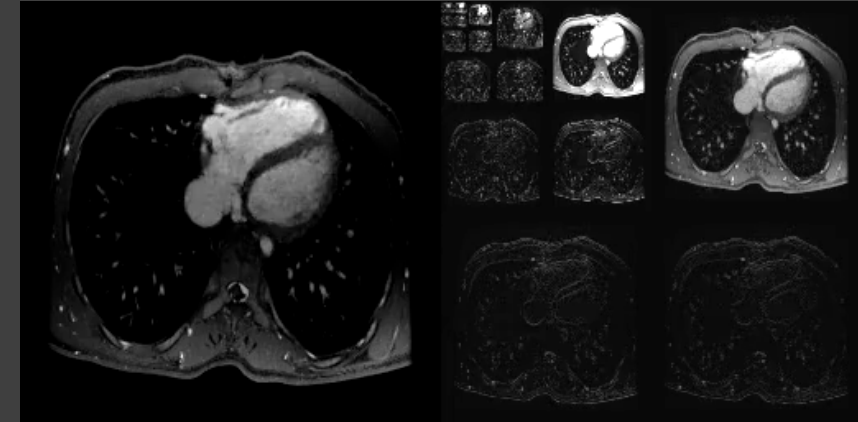
Scan time:	4m 40s
Temporal Res	580 ms
Matrix Size	392 x 318 x 165
Spatial Res	1 x 1 x 2.8mm ³



100GB Image

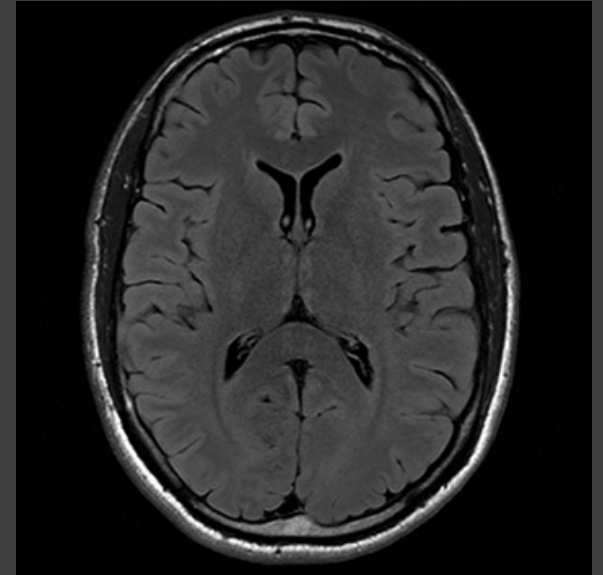
Compressed Sensing MRI

1. Find a sparse transform representation
 - Apply spatially, temporally, ...
2. Sample k-space incoherently (random)
 - Make artifacts look like noise
3. Reconstruct using sparsity-promoting iterative algorithm



Challenges

- Requires modification of the sequence
- Increased noise because of less data
 - Unrelated to “noise-like” artifacts
- Artifacts from sparse denoising
 - Blocking artifacts, over-smoothing, temporal blurring
- Difficulty choosing denoising threshold
- Increased computational complexity in reconstruction



Blocking artifacts

Over-smoothing

Slides/images
Miki Lustig, Joseph Cheng,
Josh Trzasko, Frank Ong

www.jtsense.com



Thanks!

